Algorithms for Fair Allocation

XIAOWEI WU

IOTSC, UNIVERSITY OF MACAU

Disclaimer

In this tutorial, we will NOT

- Assume any prior knowledge of fair allocation problems
- Walk you through tedious, detailed proofs
- Claim to present a complete overview of the entire fair allocation realm

Instead, we will introduce

- What is the fair allocation problem
- What are the popular fairness measurements
- Some recent results and algorithms

Outline

Fair Allocation of Indivisible Items

Fairness Notions and Relaxations

Algorithms for Computing Fair Allocations

Other Settings & Extensions

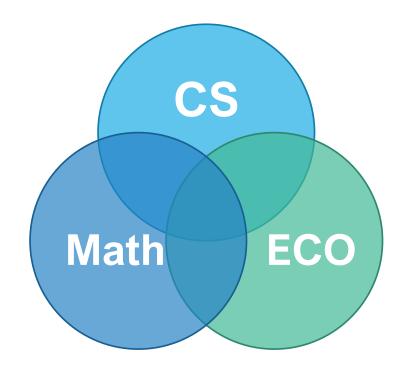
The Study on Fair Allocations

Two main problems:

- to measure fairness
- to compute fair allocations

Research area that intersects with

- Computer Science
- Mathematics
- Economics



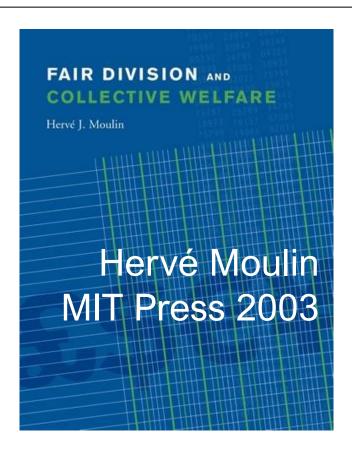
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Fair Allocations

Cake cutting problem [Steinhaus, Econ 1948]

Agents $N = \{1, 2, ..., n\}$

• Each agent $i \in N$ has a valuation function v_i

Rules:

- Full allocation
- Arbitrarily partition (divisible)
- Envy-free: no agent envies another agent



Divisible vs. Indivisible



Divisible items



Indivisible items

A set of indivisible items $M = \{1, 2, ..., m\}$ and a group of agents $N = \{1, 2, ..., n\}$

Task: allocate the items to the agents

















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Task: allocate the items to the agents

Different agents may have different values on the items

A set of indivisible items $M = \{1, 2, ..., m\}$ and a group of agents $N = \{1, 2, ..., n\}$

Task: allocate the items to the agents

Each agent $i \in N$ has value / utility $v_i(e) \ge 0$ on item $e \in M$: (additive valuation function)

• Valuation function of agent $i: v_i(X) = \sum_{e \in X} v_i(e)$, for $X \subseteq M$

A set of indivisible items $M = \{1, 2, ..., m\}$ and a group of agents $N = \{1, 2, ..., n\}$

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∘ Valuation function of agent $i: v_i(X) = \sum_{e \in X} v_i(e)$, for $X \subseteq M$

An allocation $X = (X_1, X_2, ..., X_n)$ is a partition of M into n bundles

- $U_{i \in N} X_i = M \text{ and } X_i \cap X_j = \emptyset \text{ for all } i \neq j \in M$
- Agent i receives bundle X_i , and has utility $v_i(X_i)$

Allocation of Indivisible Goods / Chores

Allocation of **goods**:

- Each agent i has value $v_i(e) > 0$ on item e
- Agents would like to maximize their own values







Allocation of Indivisible Goods / Chores

Allocation of goods:

- Each agent i has value $v_i(e) > 0$ on item e
- Agents would like to maximize their own values







Allocation of chores:

- Each agent i has $\cos t c_i(e) > 0$ on item e
- Agents would like to minimize their own costs







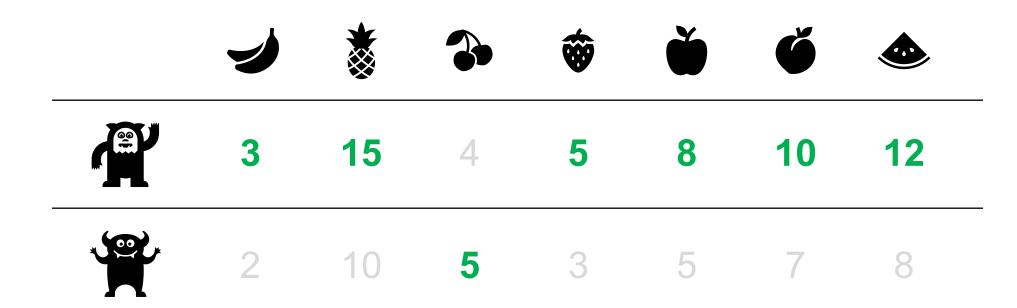
Social Welfare of Allocations

Social Welfare of allocation
$$X = (X_1, X_2, ..., X_n)$$
: $SW(X) = \sum_{i \in N} v_i(X_i)$

To maximize social welfare:

allocate each item to the agent with maximum value on the item

























Normalized Valuations







Normalized Valuations

















0.053 0.263 0.07 0.088 0.14 0.176 0.21



0.05 0.25 **0.125** 0.075 0.125 0.175 0.2

Nash Social Welfare (NSW)

Nash Social Welfare

of allocation $\mathbf{X} = (X_1, X_2, ..., X_n)$

: NSW(
$$X$$
) = $\left(\prod_{i \in N} v_i(X_i)\right)^{1/n}$

Nash Social Welfare (NSW)

Nash Social Welfare

of allocation $X = (X_1, X_2, ..., X_n)$

: NSW(
$$X$$
) = $\Pi_{i \in N} v_i(X_i)$





$$NSW = 5 \times 53 = 265$$



$$NSW = 22 \times 28 = 616$$



Fairness Notions



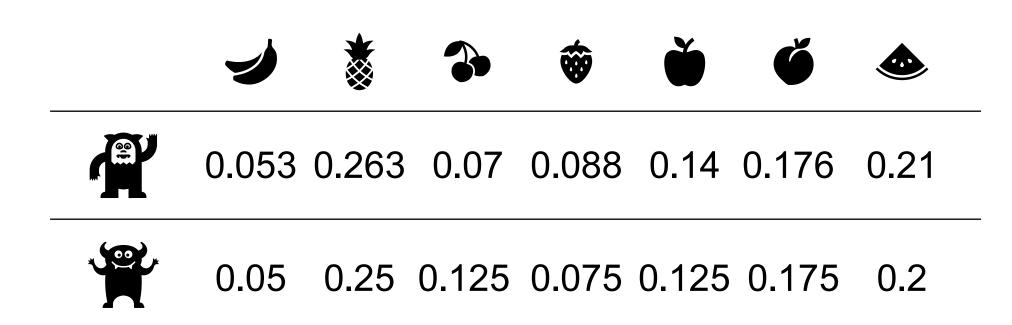
and their relaxations and approximations

Proportional Allocations

Proportional (PROP)

Allocation $X = (X_1, X_2, ..., X_n)$ has

$$\forall i \in N : v_i(X_i) \ge 1/n \cdot v_i(M)$$



















0.053 0.263 0.07 0.088 0.14 0.176 **0.21**



0.05 0.25 0.125 0.075 0.125 0.175 0.2

Utility 0.526

The allocation is **PROP**

Utility









0.526











0.5

Proportional Allocations

Proportional (PROP)

Allocation $X = (X_1, X_2, ..., X_n)$ has

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For allocation of **indivisible** items,

PROP allocations do not always exist

Proportional Allocations

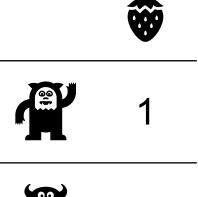
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1

Envy

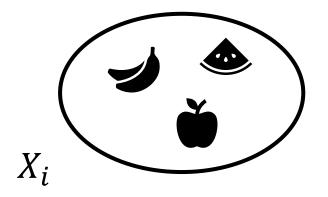
Given allocation $X = (X_1, X_2, ..., X_n)$, agent i envies agent j if

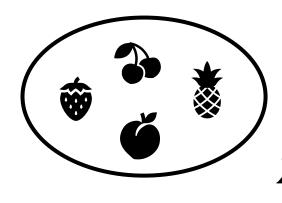
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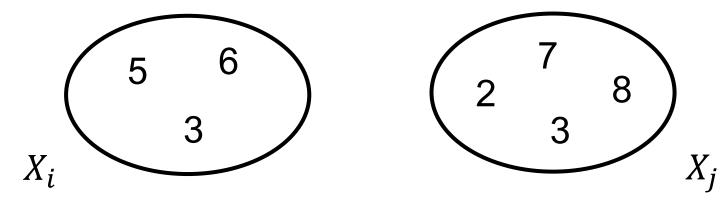


Envy

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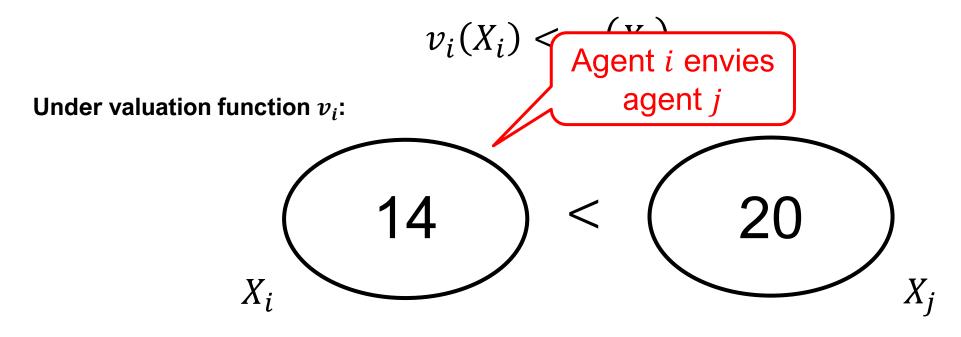
$$v_i(X_i) < v_i(X_j)$$

Under valuation function v_i :



Envy

Given allocation $X = (X_1, X_2, ..., X_n)$, agent i envies agent j if



Envy-Free Allocations

Given allocation $X = (X_1, X_2, ..., X_n)$, agent i envies agent j if

$$v_i(X_i) < v_i(X_j)$$

Allocation $X = (X_1, X_2, ..., X_n)$ is envy-free if no agent envies another agent, i.e.,

$$\forall i, j \in N, \quad v_i(X_i) \geq v_i(X_j)$$

EF allocations are not guaranteed to exist, even under identical valuations

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Observation. If agent i does not envy any other agent, then $v_i(X_i) \geq 1/n \cdot v_i(M)$

$$\sum_{j \in N} v_i(X_i) \ge \sum_{j \in N} v_i(X_j)$$

EF allocations are not guaranteed to exist, even under identical valuations

Observation. If agent i does not envy any other agent, then $v_i(X_i) \geq 1/n \cdot v_i(M)$

$$n \cdot v_i(X_i) = \sum_{j \in N} v_i(X_i) \ge \sum_{j \in N} v_i(X_j) = v_i(M)$$

EF allocations are not guaranteed to exist, even under identical valuations

Observation. If agent i does not envy any other agent, then $v_i(X_i) \ge 1/n \cdot v_i(M)$

Lemma. Every EF allocation is PROP.

EF ⇒ PROP

Envy-free up to one item (EF1):

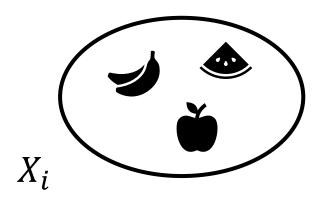
"The envy between two agents can be eliminated after removing some item."

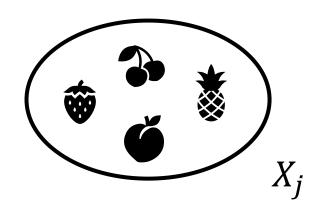
Envy-free up to one item (**EF1**): $\forall i \in N, \forall j \in N$:

$$\exists e \in X_j : v_i(X_i) \ge v_i(X_j \setminus \{e\})$$

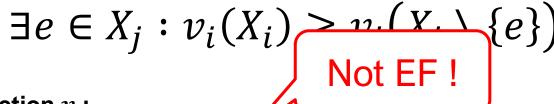
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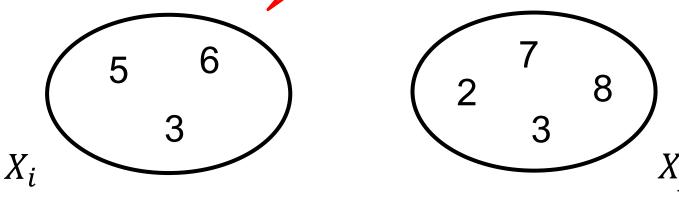




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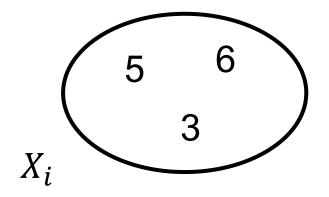
Under valuation function v_i :

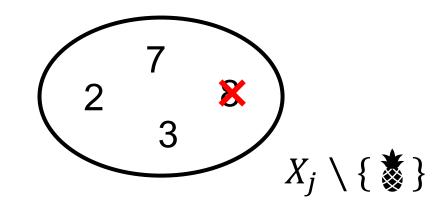


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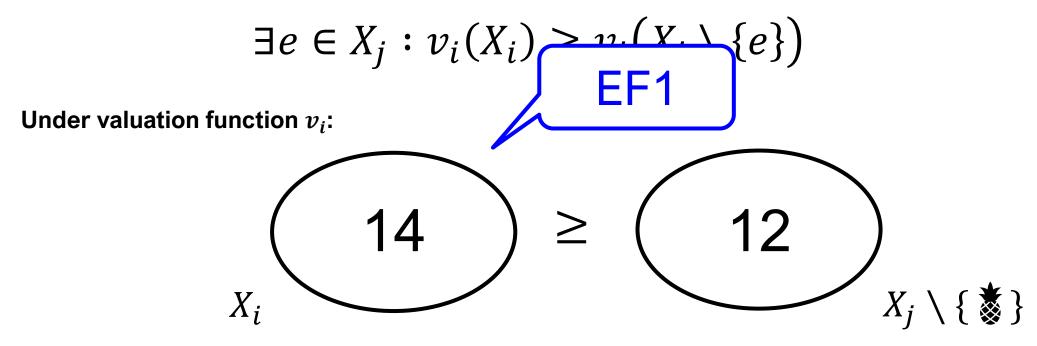
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"By removing **some** item, agent i does not envy agent j"

Envy-free up to any item (**EFX**):

"The envy between two agents can be eliminated after removing any item."

Envy-free up to any item (**EFX**): $\forall i \in N, \forall j \in N$:

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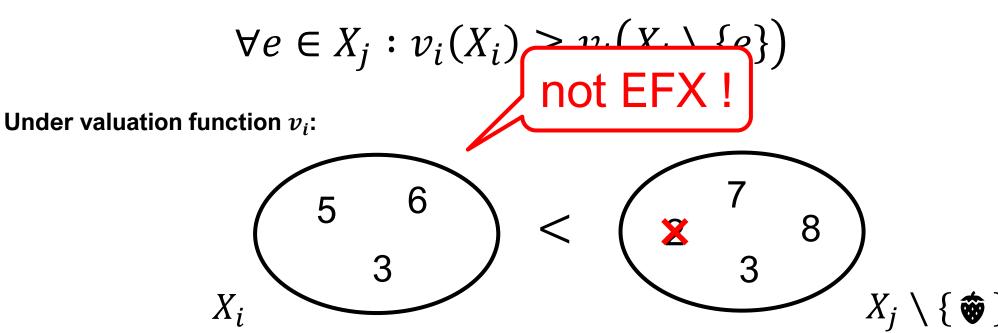
Envy-free up to any item (**EFX**): $\forall i \in N, \forall j \in N$:

$$\forall e \in X_j : v_i(X_i) \ge v_i(X_j \setminus \{e\})$$

Stronger fairness requirement than EF1.

"By removing any item from X_i , agent i does not envy agent j"

Envy-free up to any item (**EFX**): $\forall i \in N, \forall j \in N$:



Envy-free up to any item (**EFX**): $\forall i \in N, \forall j \in N$:

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Envy-free up to one item (**EF1**): $\forall i \in N, \forall j \in N$:

$$\exists e \in X_j : v_i(X_i) \ge v_i(X_j \setminus \{e\})$$

 $\mathsf{EF} \Rightarrow \mathsf{EFX} \Rightarrow \mathsf{EF1}$

Relaxations of Proportionality

Proportional up to any item (PROPX): $\forall i \in N$:

$$\forall e \notin X_i : v_i(X_i \cup \{e\}) \ge 1/n \cdot v_i(M)$$

Proportional up to one item (PROP1): $\forall i \in N$:

$$\exists e \notin X_i : v_i(X_i \cup \{e\}) \ge 1/n \cdot v_i(M)$$

 $PROP \Rightarrow PROPX \Rightarrow PROP1$

Fairness Notions

Comparison Based:

• EF, EFX, EF1

Threshold Based:

• PROP, PROPX, PROP1

Fairness Notions

Comparison Based:

• EF, EFX, EF1

Threshold Based:

- PROP, PROPX, PROP1
- MMS

Maximin Share (MMS)

Maximin Share (MMS) of agent $i \in N$ [Budish, JPE 2011]

Suppose agent i partitions the items M into n bundles and lets the other n-1 agents pick bundles first: i should try to maximize the worst bundle $(\min_{j \in N} \{v_i(X_j)\})$

Maximin Share (MMS)

Maximin Share (MMS) of agent $i \in N$ [Budish, JPE 2011]

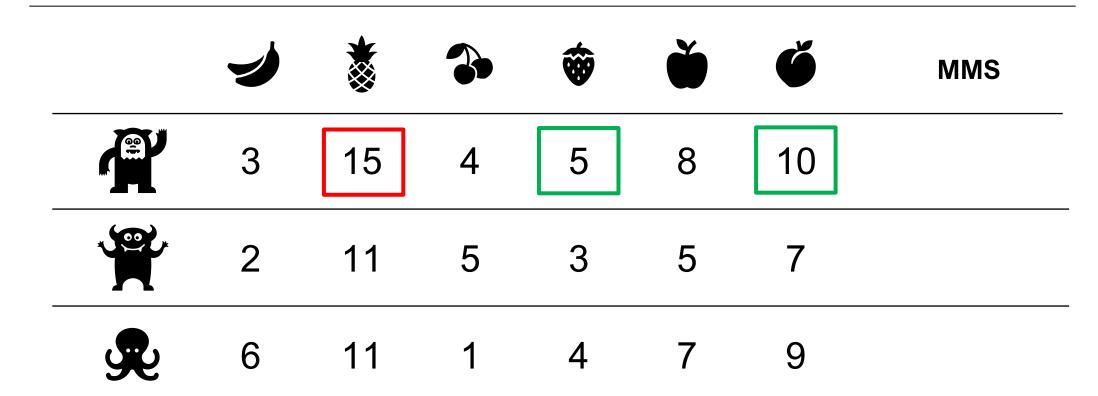
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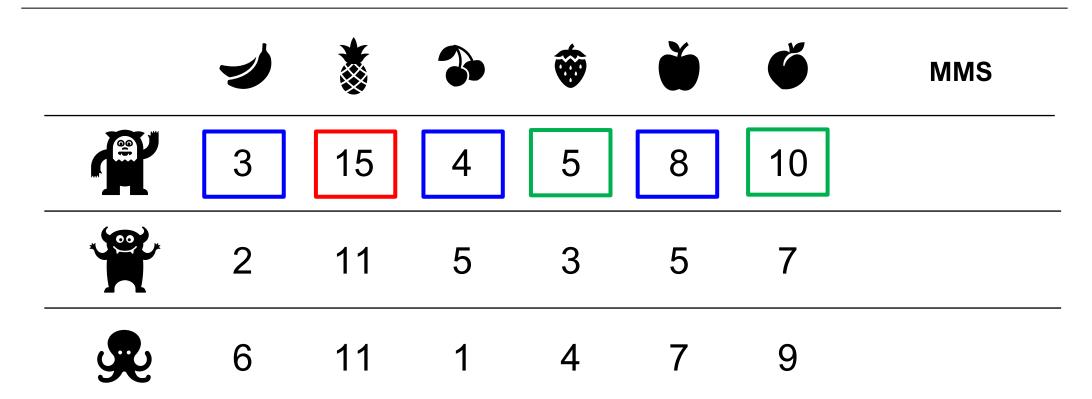
Let $\Pi_n(M)$ be the set of all n-partitions of items in M:

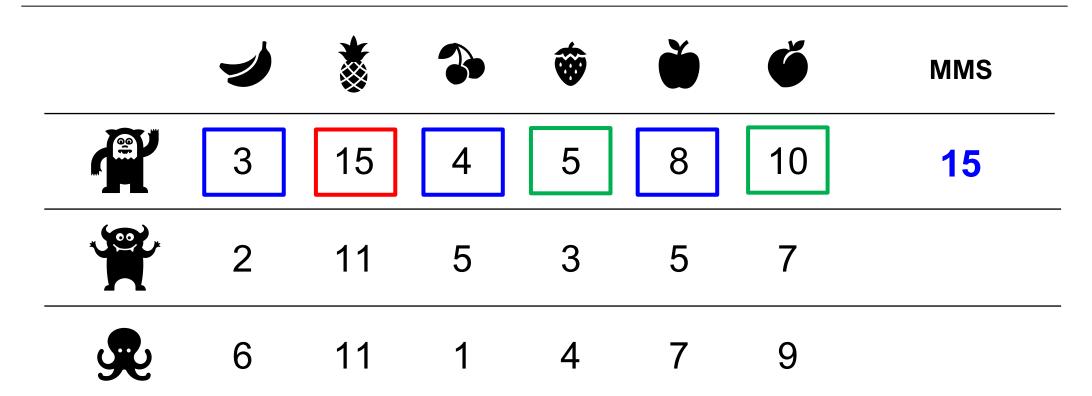
$$MMS_i(M,n) = \max_{(X_1,\dots,X_n)\in\Pi_n(M)} \min_{j\in N} \{v_i(X_j)\}$$

			3		Ť	Ğ	MMS
	3	15	4	5	8	10	
	2	11	5	3	5	7	
Q	6	11	1	4	7	9	

			3		Ť	Ğ	MMS
	3	15	4	5	8	10	
	2	11	5	3	5	7	
G	6	11	1	4	7	9	







			3		Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
<u> </u>	6	11	1	4	7	9	

			3		Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
9	6	11	1	4	7	9	12

MMS Fair Allocation

Maximin Share (MMS) of agent $i \in N$

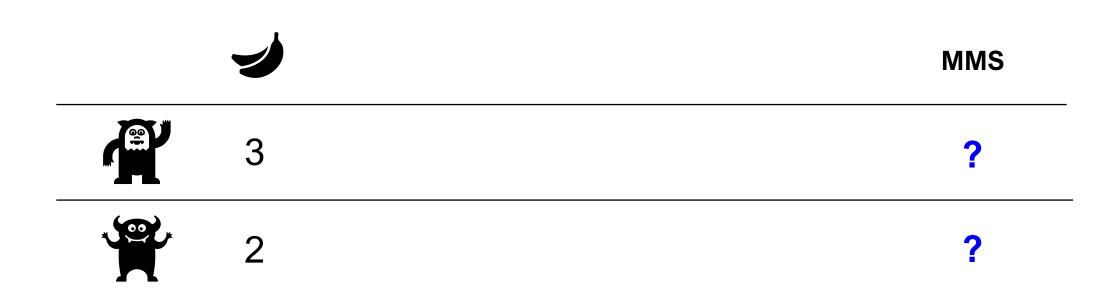
Let $\Pi_n(M)$ be the set of all *n*-partitions of items in *M*:

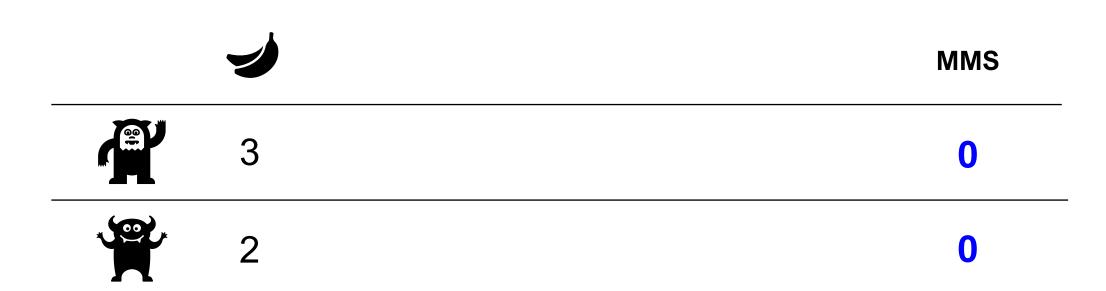
$$MMS_i(M, n) = \max_{(X_1, \dots, X_n) \in \Pi_n(M)} \min_{j \in N} \{v_i(X_j)\}$$

 $\circ MMS_i \leq PROP_i = 1/n \cdot v_i(M)$

An allocation $X = (X_1, X_2, ..., X_n)$ is **MMS** if $v_i(X_i) \ge \text{MMS}_i$ for all $i \in N$

			3	***	Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
Q	6	11	1	4	7	9	12





Existence and Computation of Fair Allocations

Non-existence

PROP allocations are not guaranteed to exist

EF allocations are not guaranteed to exist

Non-existence

PROP allocations are not guaranteed to exist

EF allocations are not guaranteed to exist

MMS allocations are not guaranteed to exist

For goods [KurokawaPW, JACM 2018], for chores [AzizBLM, AAAI 2017]

Relaxations and Approximations?

PROP1/PROPX Allocations

PROP1 allocations always exist [AzizMS, ORL 2020]

Even for mixture of goods and chores, and with Pareto-optimality guarantee

PROPX allocations are not guaranteed to exist [AzizMS, ORL 2020]

				**	Ť	
	3	3	3	3	1	
	3	3	3	3	1	
Q	3	3	3	3	1	

			3	***	*	PROP
	3	3	3	3	1	4.33
	3	3	3	3	1	4.33
Q	3	3	3	3	1	4.33

				**	Ť	PROP
	3	3	3	3	1	4.33
	3	3	3	3	1	4.33
- L	3	3	3	3	1	4.33

			3		Ť	PROP
	3	3	3	3	1	4.33
	3	3	3	3	1	4.33
<u> </u>	3	3	3	3	1	4.33

				3		Ť	PROP
_		3	3	3	3	1	4.33
_		3	3	3	3	1	4.33
-	Q	3	3	3	3	1	4.33

			3		Ť	PROP
	3	3	3	3	1	4.33
	3	3	3	3	1	4.33
9	3	3	3	3	1	4.33

PROP1/PROPX Allocations

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Even for mixture of goods and chores, and with Pareto-optimality guarantee

PROPX allocations are not guaranteed to exist [AzizMS, ORL 2020]

In contrast, PROPX allocations always exist for chores [Moulin, ARE 2018; LiLW, WWW 2022]

EF1 Allocations Always Exist

Round-Robin Algorithm [CaragiannisMPSW, TAEC 2019]

Repeat:

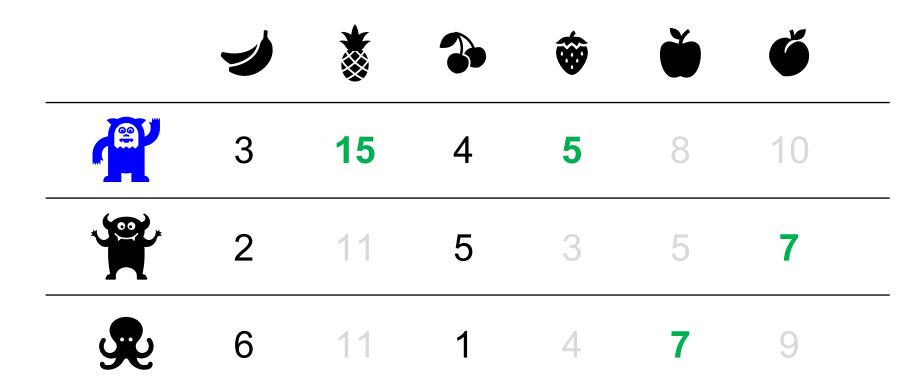
- \circ For agent i = 1, 2, ..., n:
 - Let agent i pick her favourite unallocated item
 - Until all items are allocated

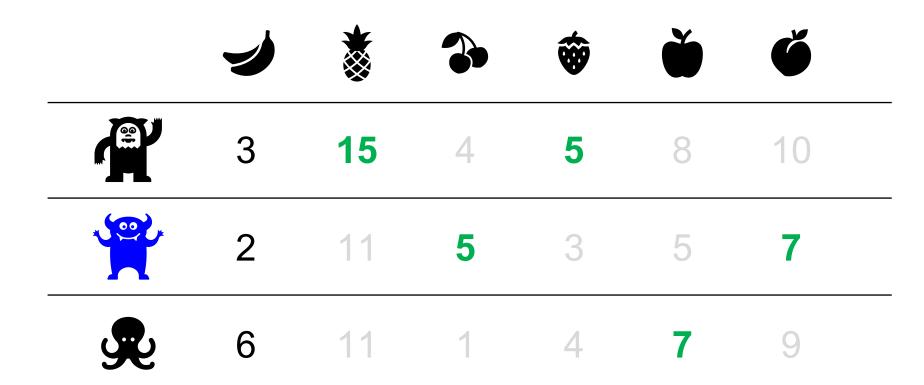
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	3	15	4	5	8	10	
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R	6	11	1	4	7	9	

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	3	15	4	5	8	10	
	2	11	5	3	5	7	
Q	6	11	1	4	7	9	

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	3	15	4	5	8	10	
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L	6	11	1	4	7	9	





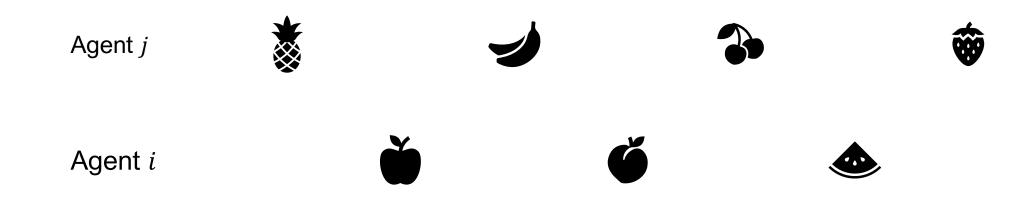




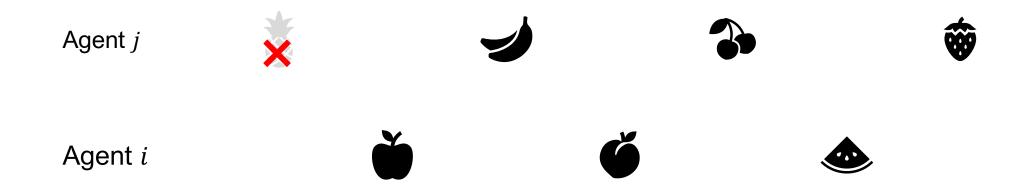
Consider any agent $i \in N$ and agent $j \in N$:



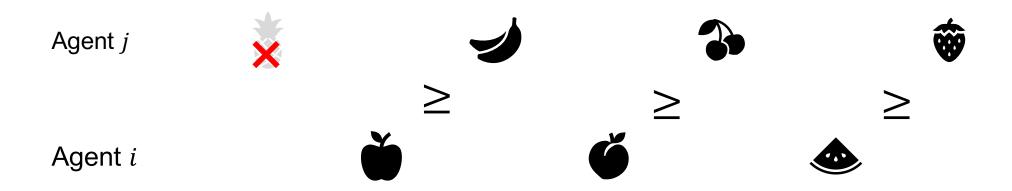
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Consider any agent $i \in N$ and agent $j \in N$:

agent i does not envy agent j by more than one item because

Agent jAgent iAgent i

Extension: Sequential Picking Algorithms

Sequential Picking Algorithms

Fix a sequence of agents: $\sigma \in [n]^m$

- For agent $i = \sigma(1), \sigma(2), ..., \sigma(m)$:
 - Let agent i pick her favourite unallocated item

Extension: Sequential Picking Algorithms

Sequential Picking Algorithms

Fix a sequence of agents: $\sigma \in [n]^k$, for some $k \ge n$

Repeat:

- For agent $i = \sigma(1), \sigma(2), ..., \sigma(k)$:
 - Let agent i pick her favourite unallocated item
 - Until all items are allocated

Existence of EFX Allocations

[Plaut and Roughgarden, SIDMA 2020]

EFX allocation always exists for

- Agents with identical valuations
- Two-agents (with general valuations)
- Identical ordering (IDO) instances

For identical valuations: (Load Balancing)

Suppose
$$v(e_1) \ge v(e_2) \ge \cdots \ge v(e_m)$$

Initialize $X_i \leftarrow \emptyset$ for all $i \in N$

for
$$t = 1, 2, ..., m$$
:

- let $i \in N$ be the agent with minimum $v(X_i)$
- ∘ update $X_i \leftarrow X_i \cup \{e_t\}$

Consider any agent $j \in N$ with bundle X_j

- Let $e_t \in M$ be the last item agent j receives
- For all $i \neq j$, we have $v(X_i) \geq v(X_j \setminus \{e_t\})$
- For all $e \in X_i$, $v(e) \ge v(e_t)$

[EFX] For all agent $i, j \in N$ and $e \in X_i$, $v(X_i) \ge v(X_i \setminus \{e\})$

For 2 agents (Divide-and-Choose):

Let agent 1 divide the items into two bundles Y_1 and Y_2

 \circ by computing an EFX allocation based on v_1

Let agent 2 choose her preferred bundle, and leave the other bundle to agent 1

$$\circ v_2(X_2) \ge v_2(X_1)$$

EFX for both agents

Identical Ordering (IDO) instances:

Let $M = \{e_1, e_2, ..., e_m\}$. For all agent $i \in N$: $v_i(e_1) \ge v_i(e_2) \ge ... \ge v_i(e_m)$.

- All agents agree on the same ordering of items
- The values can still be different

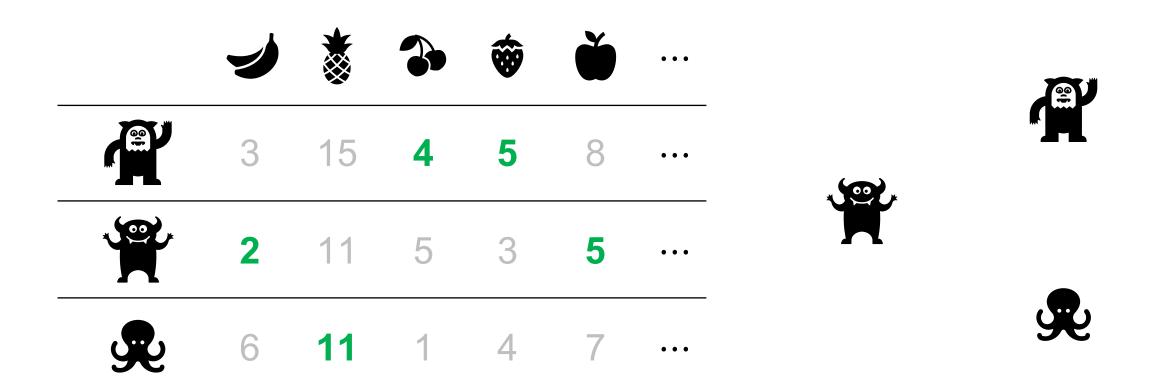
An EFX allocation can be computed for every IDO instance

using the envy-cycle elimination technique

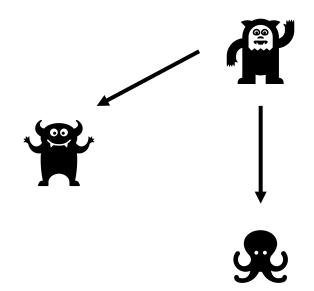
Envy-Cycle Elimination [LiptonMMS, EC 2004]

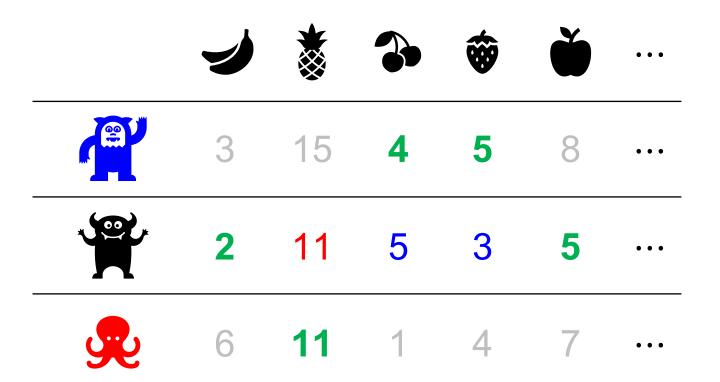
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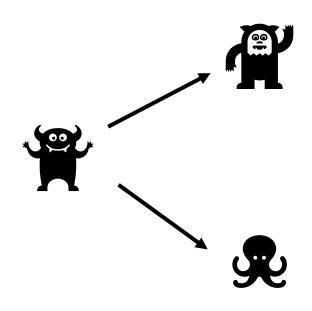
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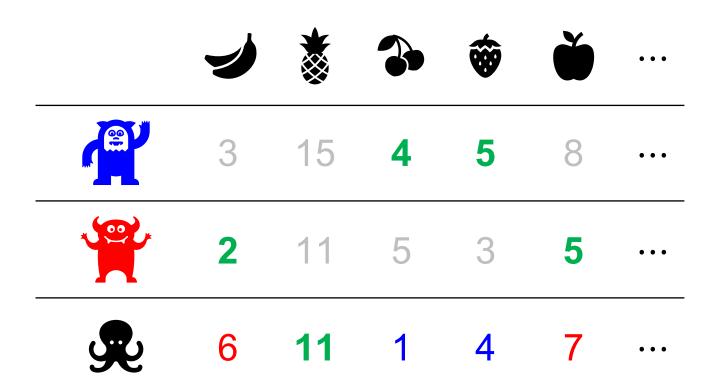


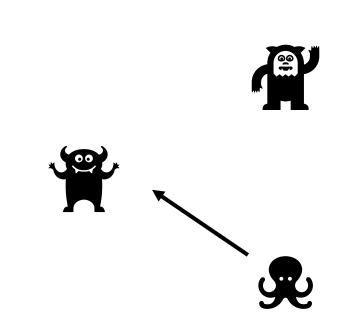


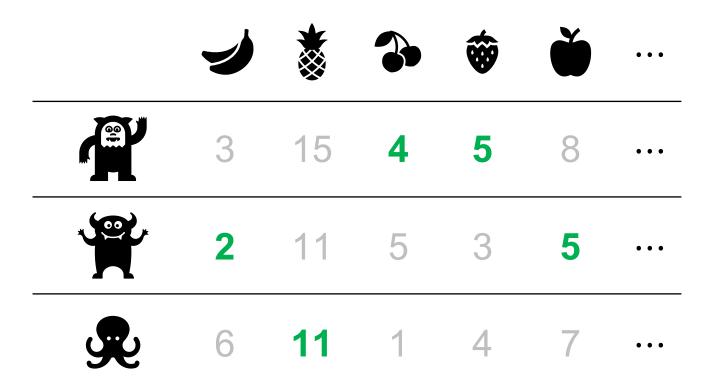


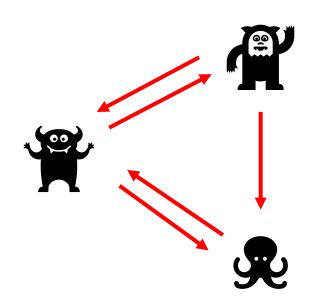












Computation of EFX Allocations

Envy-Cycle Elimination [LiptonMMS, EC 2004]

Envy-graph for a given (partial) allocation $X = (X_1, X_2, ..., X_n)$

- Directed graph G(N, E); $(i, j) \in E$ if i envies j $(v_i(X_i) < v_i(X_j))$
- Sink (in-degree = 0) node: not envied by any other agent
- No sink ⇒ exist a cycle

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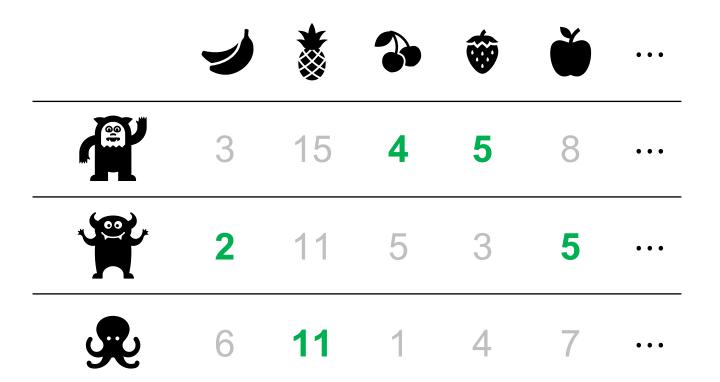
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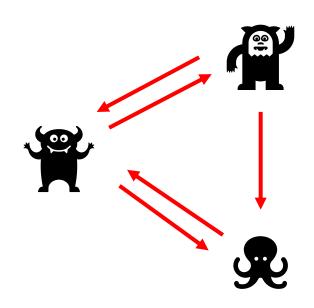
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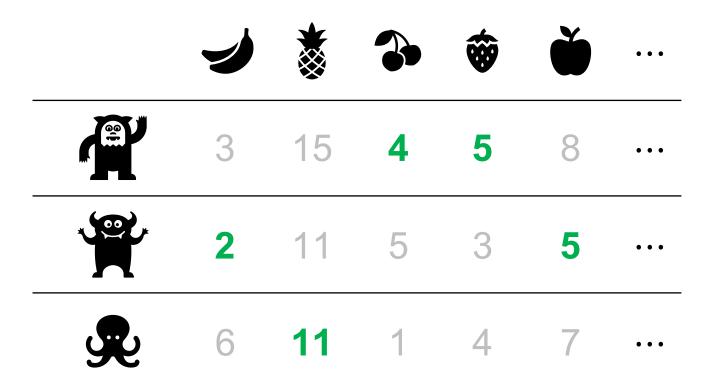
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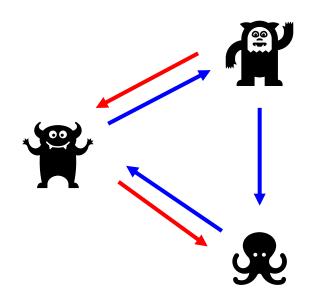
Envy-cycle elimination: if $(i,j) \in E$ is in the cycle, let agent i get bundle X_i

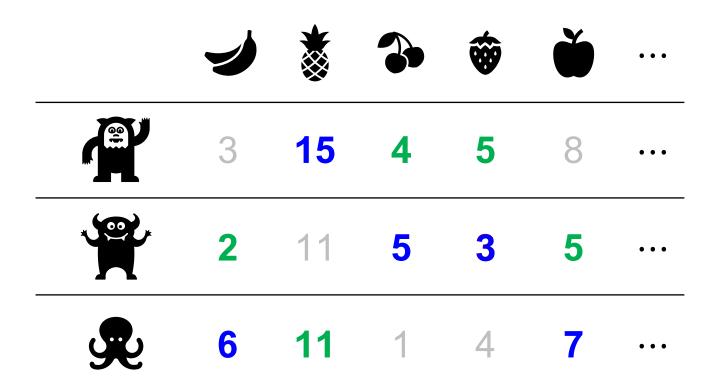
"Everyone in the cycle gets what she wants"

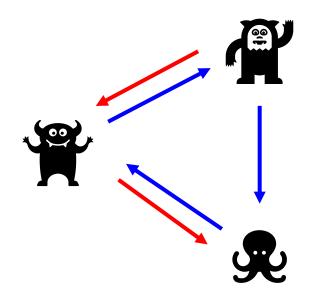














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- \circ |E| decreases by at least one after each elimination
- Repeat until the graph becomes acyclic (contains a sink node)

Computation of EFX Allocations

Identical Ordering (IDO) instances:

• for all agent $i \in N$: $v_i(e_1) \ge v_i(e_2) \ge \cdots \ge v_i(e_m)$.

Initialize $X_i \leftarrow \emptyset$ for all $i \in N$

for
$$t = 1, 2, ..., m$$
:

- construct the envy-graph on X
- use envy-cycle elimination to remove cycles and find a sink node i
- ∘ update $X_i \leftarrow X_i \cup \{e_t\}$

The resulting allocation is EFX because

Consider any agent $j \in N$ with bundle X_i

- Let $e_t \in M$ be the last item agent j receives
- For all $i \neq j$, we have $v_i(X_i) \geq v_i(X_j \setminus \{e_t\})$ (because j was sink)
- ∘ For all $e \in X_i$, $v_i(e) \ge v_i(e_t)$ (for IDO instances)

[EFX] For all agents $i, j \in N$ and $e \in X_i$, $v_i(X_i) \ge v_i(X_i \setminus \{e\})$

Extensions of Envy-Cycle Elimination

Envy-Cycle Elimination [LiptonMMS, EC 2004]

Champion Graphs [ChaudhuryGM, EC 2020; BergerCFF, AAAI 2022]

Rainbow Cycle Number [ChaudhuryGMMM, EC 2021]

Top-Trading Envy-Cycle Elimination [BhaskarSV, APPROX 2021]

Other variants [BarmanBMN, AAAI 2018; AmanatidisMN, TCS 2020]

Existence of EFX Allocations

EFX allocation for IDO instances and for two agents [Plaut and Roughgarden, SIDMA 2020]

EFX allocation for three agents [ChaudhuryGM, EC 2020]

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Do EFX allocations always exist?

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Approximations: α -EFX allocations, for $\alpha \in (0,1)$

Partial allocations: EFX allocations that leave some items unallocated

Approximation of EFX Allocations

For $\alpha \in (0,1)$, α -Approximate Envy-free up to any item (α -EFX): $\forall i \in N, \forall j \in N$:

$$\forall e \in X_j : v_i(X_i) \ge \alpha \cdot v_i(X_j \setminus \{e\})$$

0.5-EFX [Plaut and Roughgarden, SIDMA 2020; ChanCLW, IJCAI 2019]

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What is the best approximation ratio for EFX?

Partial EFX Allocations

Partial allocation $X = (X_1, ..., X_n)$: $P = M \setminus (\bigcup_i X_i) \neq \emptyset$

- P contains the unallocated items / items donated to the charity
- **High quality allocation**: e.g., large (Nash) social welfare of *X*, small *P*

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EFX partial allocation with half Max-NSW [CaragiannisGH, EC 2019]

EFX partial allocation with $|P| \le n - 1$ [ChaudhuryKMS, SICOMP 2021]

 $(1 - \epsilon)$ -EFX partial allocation with |P| = o(n) [ChaudhuryGMMM, EC 2021]

EFX partial allocation for 4 agents with |P| = 1 [BergerCFF, AAAI 2022]

EFX Allocations Always Exist for

- IDO valuations [LiLW, WWW 2022]
- 2 agents (with general valuations) [Plaut and Roughgarden, SIDMA 2020]
- 3 agents with bi-valued valuation functions [Zhou and Wu, IJCAI 2022]
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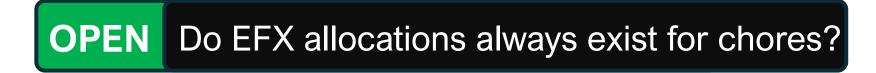
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Do O(1)-EFX allocations always exist for chores?

Approximation of MMS Allocations

Maximin Share (MMS) of agent $i \in N$

Let $\Pi_n(M)$ be the set of all *n*-partitions of items in *M*:

$$MMS_i(M,n) = \max_{(X_1,\dots,X_n)\in\Pi_n(M)} \min_{j\in\mathbb{N}} \{v_i(X_j)\}$$

For $\alpha \in (0,1]$, allocation X is α -MMS if $v_i(X_i) \ge \alpha \cdot \text{MMS}_i$ for all $i \in N$

Approximation of MMS Allocations

Theorem [Reduction to IDO instance]:

Algorithm that computes an α -MMS allocation for every IDO instance

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- \Rightarrow Algorithm that computes an α -MMS allocation for general instances
- \circ Given any general instance, construct an IDO instance: $v_i(e_1) \ge v_i(e_2) \ge \cdots \ge v_i(e_m)$
- \circ Compute an α -MMS allocation X (on the IDO instance)
- For j = 1, 2, ..., m, set $\sigma(j) \leftarrow i$ if $e_j \in X_i$
- \circ Run the sequential picking algorithm with σ on the original instance

Example: Original Instance

			3	**	Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
9	6	11	1	4	7	9	12

Example: IDO Instance

	e_1	e_2	e_3	e_4	e_5	e_6	MMS
	15	10	8	5	4	3	15
	11	7	5	5	3	2	10
Q	11	9	7	6	4	1	12

Example: Allocation for IDO Instance

	e_1	e_2	e_3	e_4	e_5	e_6	MMS
	15	10	8	5	4	3	15
	11	7	5	5	3	2	10
Q	11	9	7	6	4	1	12

Example: Picking Sequence

For the IDO instance: $X_1 = \{e_1\}, X_2 = \{e_2, e_4\}, X_3 = \{e_3, e_5, e_6\}$

In the picking sequence:

$$\sigma(1) = 1, \sigma(2) = \sigma(4) = 2, \sigma(3) = \sigma(5) = \sigma(6) = 3$$

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Agent 1 gets to pick an item in Round-1

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The item an agent i picks in Round-j is at least as good as $v_i(e_i)$

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			3	**	Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
9	6	11	1	4	7	9	12

Example: Original Instance $\sigma(1) = 1$

			3		Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
Q	6	11	1	4	7	9	12

Example: Original Instance $\sigma(2) = 2$

			3	**	Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
- L	6	11	1	4	7	9	12

Example: Original Instance $\sigma(3) = 3$

				Ť	Ğ	MMS
3	15	4	5	8	10	15
2	11	5	3	5	7	10
 6	11	1	4	7	9	12

Example: Original Instance $\sigma(4) = 2$

					Ť	Ğ	MMS
	3	15	4	5	8	10	15
	2	11	5	3	5	7	10
9	6	11	1	4	7	9	12

Example: Original Instance $\sigma(5) = \sigma(6) = 3$

		3		Ť	Ğ	MMS
3	15	4	5	8	10	15
2	11	5	3	5	7	10
 6	11	1	4	7	9	12

Approximation of MMS Allocations

MMS Allocation is not guaranteed to exist [KurokawaPW, JACM 2018]

2/3-MMS [KurokawaPW, JACM 2018; GargMT, SOSA 2019]

3/4-MMS [GhodsiHSSY, EC 2018]

(3/4+1/(12n))-MMS [Garg and Taki, AIJ 2021]

Upper bound on approximation ratio: 39/40 [FeigeST, WINE 2021]

Approximation of MMS Allocations (Chores)

MMS Allocation is not guaranteed to exist [AzizRSW, AAAI 2017]

2-MMS allocation from PROP1/EF1 allocation

4/3-MMS allocation computation [Barman and Murthy, EC 2017]

11/9-MMS allocation exists [Huang and Lu, EC 2021]

Lower bound on approximation ratio: 44/43 [FeigeST, WINE 2021]

Other Settings & Extensions

Advanced Settings

Fair and Efficient Allocations

Weighted/Asymmetric Agents

Budget-Feasible Setting

Ordinal Preference Settings

. . .

Efficiency Measurements

For allocation allocation $X = (X_1, X_2, ..., X_n)$

- Social Welfare: $SW(X) = \sum_{i \in N} v_i(X_i)$
- Nash Social Welfare: $NSW(X) = \prod_{i \in N} v_i(X_i)$

Allocation $Y = (Y_1, Y_2, ..., Y_n)$ dominates X

• if $v_i(Y_i) \ge v_i(X_i)$ for all i and $v_i(Y_i) > v_i(X_i)$ for some i

An allocation is Pareto optimal (PO) if it is not dominated by any allocation.

Efficiency guarantee of the allocation (in addition to being fair)?

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$$\circ \operatorname{Let} e^* = \arg \max_{e \in X_j} \left\{ \frac{v_i(e)}{v_j(e)} \right\}$$

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$$\circ X_i' \leftarrow X_i \cup \{e^*\}, X_j' \leftarrow X_j \setminus \{e^*\}$$

Need to show: $v_i(X_i') \cdot v_j(X_j') > v_i(X_i) \cdot v_j(X_j)$

Analysis. $(X_i' \leftarrow X_i \cup \{e^*\}, X_j' \leftarrow X_j \setminus \{e^*\})$

$$\circ \text{ Let } e^* = \arg\max_{e \in X_j} \left\{ \frac{v_i(e)}{v_j(e)} \right\} \quad \Rightarrow \quad \frac{v_i(e^*)}{v_j(e^*)} \ge \frac{v_i(X_j)}{v_j(X_j)}$$

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$$a = v_i(e^*)$$
 and $b = v_i(X_i) \Rightarrow v_i(X_j) > a + b$ (by non-EF1)

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E.g., EF1 allocations with high (Nash) social welfare or PO guarantees.

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Pseudo-polynomial time algorithm for computation of EF1 & PO [BarmanKV, EC 2018]

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Polynomial-time algorithms for computing EF1 & PO?

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Weighted (Asymmetric) Agents

Each agent $i \in N$ has a weight $s_i > 0$ and $\sum_i s_i = 1$

• Unweighted case: $s_i = 1/n$ for all $i \in N$

Weighted PROP: $v_i(X_i) \ge s_i \cdot v_i(M)$ for all $i \in N$

Extends naturally to PROP1 and PROPX

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Weighted EF: for all
$$i, j \in N$$
, $\frac{v_i(X_i)}{s_i} \ge \frac{v_i(X_j)}{s_j}$

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$$i, j \in N$$
, $\frac{v_i(X_i)}{s_i} \ge \frac{v_i(X_j)}{s_j}$

Extends naturally to EF1 and EFX

Other notions: WMMS [FarhadiGHLPSSY, JAIR 2019], APS [BabaioffEF, EC 2021]

Computation of allocations that are

- WEF1 [ChakrabortyISZ, TEAC 2021]
- WPROP1 for mixture of goods and chores [AzizMS, ORL 2020]
- WPROPX for chores [LiLW, WWW 2022]

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Best possible approximations for weighted fairness notions?

Budget-Feasible Setting

Each item $e \in M$ has a size s_e ; each agent i has a capacity C_i

The total size of items in X_i should not exceed the capacity of agent i

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Applications:

- Items → tasks
 - Value = payment; size = processing time
- Agents → workers
 - Capacity = capability















Under capacity constraints:

- Agent i envies agent j if $T \subseteq X_j$ with $s(T) = \sum_{e \in T} s_e \le C_i$, such that $v_i(X_i) < v_i(T)$
- Some items are unallocated (donated to the charity)
- EF1 allocation: no agents envies another agent or charity by more than one item

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Max-NSW allocation is 1/4-EF1 and PO [WuLG, IJCAI 2021]

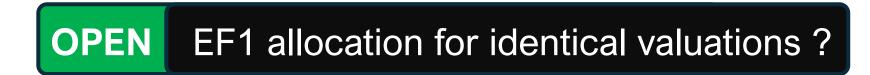
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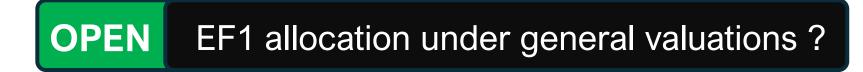


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Ordinal Preference Settings

Ordinal Approximation Algorithm

How to compute a fair allocation with only ordinal information?







































Ordinal Approximation Algorithm

Given only the ordinal preferences of agents

Compute an α -MMS allocation

- For any valuations that agree with the ordinal preferences, the allocation is α -MMS
- MMS value of each agent is defined by the cardinal values

Ordinal Algorithms for Approximating MMS for chores [AzizLW, 2020]

W.l.o.g., we only need to consider Identical Ordinal (IDO) Preference:

$$\forall i \in N, c_i(e_1) \ge c_i(e_2) \ge \cdots \ge c_i(e_m)$$

Round-Robin is $\left(2 - \frac{1}{n}\right)$ -approximate

■ Allocation sequence: (1,2,...,n,1,2,...,n,...)

length m

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Round-Robin is $\left(2 - \frac{1}{n}\right)$ -approximate

- Allocation sequence: $(1,2,...,n,1,2,...,n,...) = (1,2,...,n)^*$
- (1,2,...,n) is the pattern of the sequence

[AzizLW, 2020] There exists a pattern (depends on n) for which the allocation sequence is

- 1.33-MMS for n = 2 (optimal)
- 1.4-MMS for n = 3 (optimal)
- 1.5-MMS for n = 4 (lower bound: 1.405)
- 1.66-MMS for n > 5

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OPEN

Optimal Ratios for $n \ge 4$ agents?

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Ordinal Approximations of other fairness notions?

