

# Strategyproof Mechanisms for Multiple Facility Location Games

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Based on joint work with **Panagiotis Patsilinakos** (NTUA)  
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# $k$ -Facility Location Games

## Public Good Allocation for Strategic Agents with Linear Preferences

- Agents  $N = \{1, \dots, n\}$  on the real **line**.
- Agent  $i$  **wants** a facility close to  $x_i$ , which is **private information**.



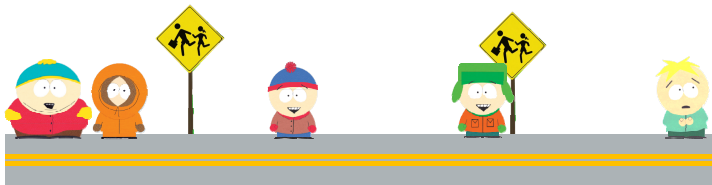
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## (Randomized) Mechanism

**Mechanism**  $F$  maps reported ideal locations  $\mathbf{y} = (y_1, \dots, y_n)$  to (probability distribution over) set(s) of  $k$  **facilities**.



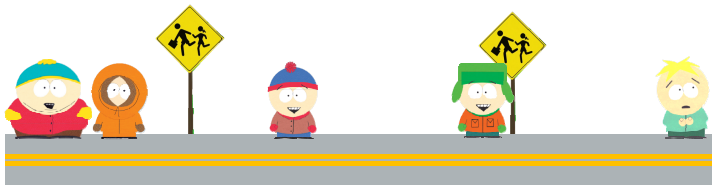
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- Each agent  $i$  **reports**  $y_i$  that may be **different** from  $x_i$ .

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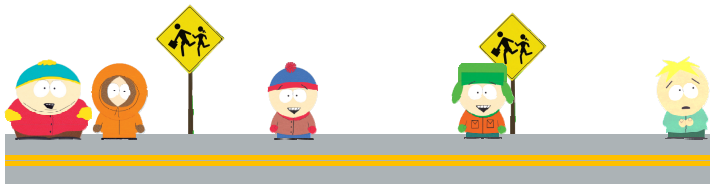


# Preferences and Truthfulness

## Connection Cost

(Expected) distance of agent  $i$ 's **true location** to the **nearest** facility:

$$\text{cost}[x_i, F(\mathbf{y})] = \text{dist}(x_i, F(\mathbf{y})) = \min_{c \in F(\mathbf{y})} |x_i - c|$$



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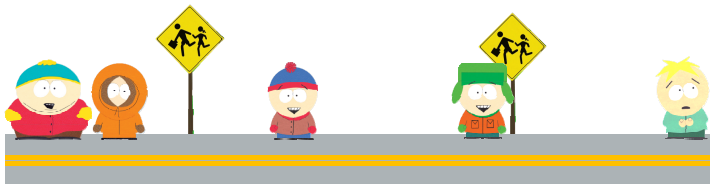
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## Truthfulness

For any location profile  $\mathbf{x}$ , agent  $i$ , and location  $y$ :

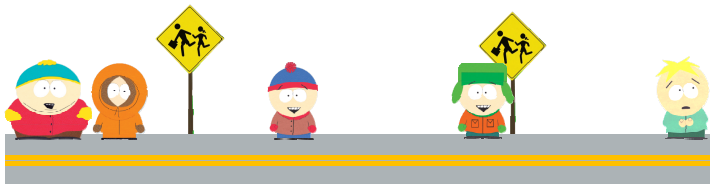
$$\text{cost}[x_i, F(\mathbf{x})] \leq \text{cost}[x_i, F(\mathbf{y}, \mathbf{x}_{-i})]$$



# Variants and Social Efficiency

## Candidate Facility Locations:

- **Unrestricted**: Any point (esp. agent locations) can be facility.
  - **Restricted**: Facilities selected from  $m$  candidate locations  $\mathcal{C}$
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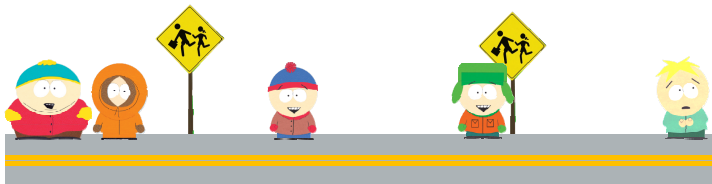
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## Social Objective

$F(x)$  should optimize (or approximate) a given **objective function**.

- **Social Cost**: minimize  $\sum_{i=1}^n \text{cost}[x_i, F(x)]$
- **Social Welfare**: maximize  $\sum_{i=1}^n (L - \text{cost}[x_i, F(x)])$
- **Maximum Cost**: minimize  $\max\{\text{cost}[x_i, F(x)]\}$





# 1-Facility Location on the Line

## Median Mechanism

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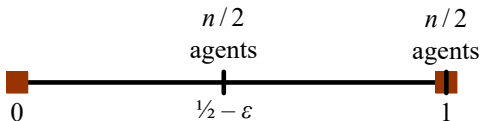
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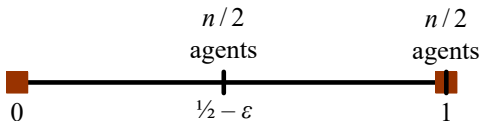
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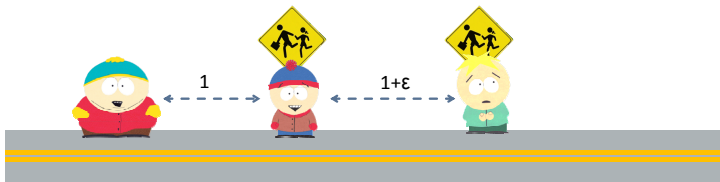
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  - Median social cost  $\approx 3n/4$ . Median social welfare  $\approx n/4$ .
- Anonymity and truthfulness iff **generalized** median [Moulin 80]



# 2-Facility Location on the Line

Optimal Sensitive to Deviations!

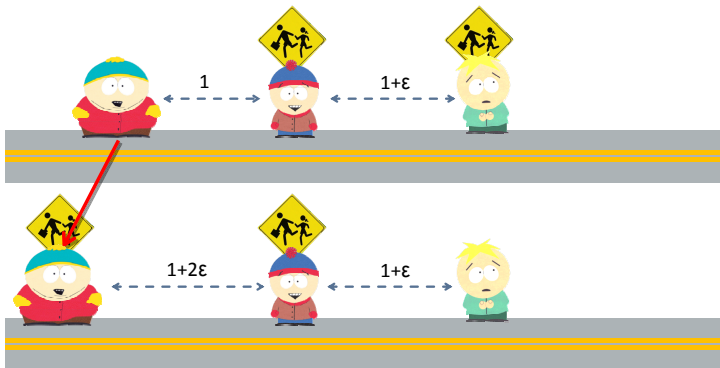
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# A Tale about Truthfulness in $k$ -Facility Location

## Three (+ One) Roads to Truthfulness (with Reasonable Efficiency)

- **Order Statistics**: (generalized) median, two-extremes, percentile mechanisms.
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- **Restriction to Stable** instances: optimal, almost rightmost, random.

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- **Restriction to Stable** instances: optimal, almost rightmost, random.
- **Winner Imposing** verification: if declared location gets facility, agent must be served by that [F. Tzamos, WINE 10]



# $k$ -Facility Location – Social Welfare

Percentile Mechanisms [Sui Boutilier Sandholm, IJCAI 13]

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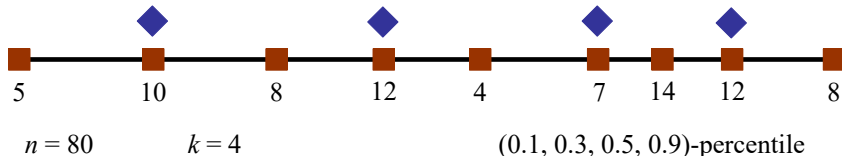
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- $j$ -th facility at leftmost  $\ell \in \mathcal{C}$  with  $\geq \alpha_j$  **fraction** of vote on  $\ell$  **and its left**.
  - Median is 0.5-percentile. Two-Extremes is  $(0, 1)$ -percentile.



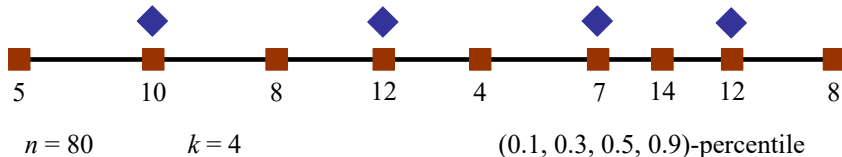
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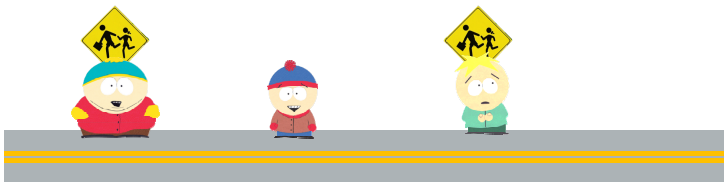
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  - Median is 0.5-percentile. Two-Extremes is  $(0, 1)$ -percentile.
- Percentile mechanisms are **anonymous** and **truthful** (only one?).
- For any  $k \geq 2$ ,  $(1/(2k), 3/(2k), \dots, (2k-1)/(2k))$ -percentile mechanism is  $(1 + O(1/k))$ -**approximate** for social **welfare** [F. Gourv s Monnot, WINE 16].



# $k$ -Facility Location – Social Cost

## Truthful Location of 2 Facilities

Two-Extremes is **truthful** and  $(n - 2)$ -**approximate** (best possible).  
[Procaccia Tenneholtz, EC 09], [F. Tzamos, ICALP 13]



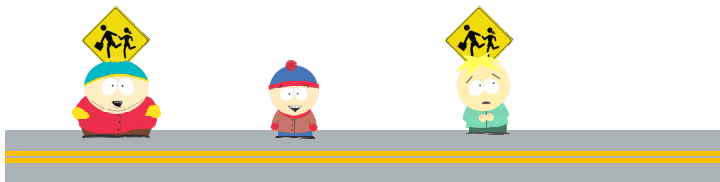
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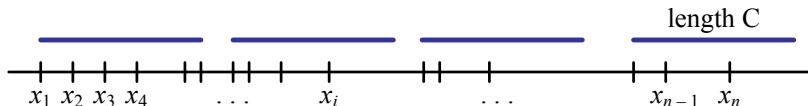
## Truthful Location of $k \geq 3$ Facilities

- **Deterministic** anonymous mechanisms have **unbounded** (in terms of  $n$  and  $k$ ) approximation ratio [F. Tzamos, ICALP 13]
- Best known **randomized** mechanism is  $n$ -**approximate** for social cost [F. Tzamos, EC 13]



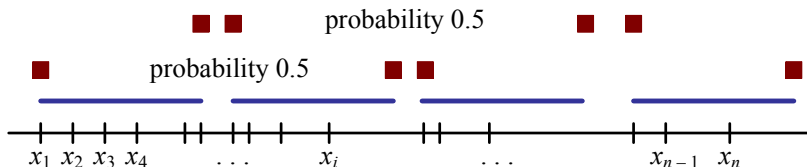
## Equal-Cost Mechanism for $k$ -Facility Location

- **Optimal maximum** cost of declared instance =  $C/2$ .
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 With **prob.**  $1/2$ , facility at L - R - L - R - ...  
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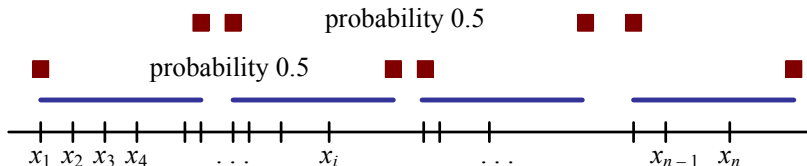


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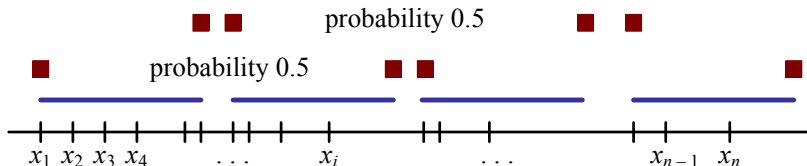


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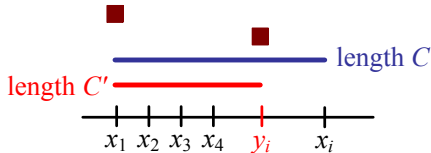
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- Approx. ratio: **2** for the **maximum** cost,  **$n$**  for the **social** cost.



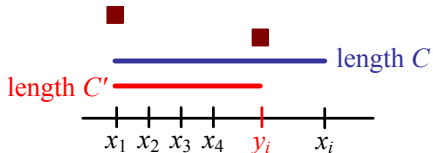
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- Let agent  $i$  declare  $y_i$  and **decrease** optimal maximum cost to  $C'/2 < C/2$ .
- Then,  $i$ 's expected **cost**  $= \frac{1}{2}C + \frac{1}{2}(C - C') > C/2$



# $k$ -Facility Location – Social Cost

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- **Deterministic** anonymous mechanisms have **unbounded** approximation ratio [F. Tzamos, ICALP 13]
- Best known **randomized** mechanism is  $n$ -**approximate** [F. Tzamos, EC 13]
- Bounded approximation requires facility in **each optimal** cluster. But optimal clustering is **sensitive** to agent deviations.
- Focus on instances with **stable** optimal clustering.

# Perturbation Stability for $k$ -Facility Location

## Perturbation Stability in Clustering [Bilu Linial, ITCS 10]

- **$\gamma$ -stability**: scaling down any distances by factor  $\leq \gamma$  (while maintaining metric property) **does not affect optimal** solution.



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- For  $\gamma \geq 2$ , (metric)  $k$ -Facility Location solvable in **poly-time**!  
[Angelidakis Makarychev Makarychev, STOC 17]  
 $k$ -Facility Location remains **hard** for  $\gamma \leq 2 - \epsilon$ .



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 $k$ -Facility Location remains **hard** for  $\gamma \leq 2 - \epsilon$ .
- Real-world instances are supposed to be **stable**: “Clustering is hard when it doesn’t matter” [Roughgarden 17]



# Truthful $k$ -Facility Location in Stable Instances

Question [F. Patsilinos, WINE 21]

Assume that “**true**” instances are indeed **stable**.

How much stability for **truthfulness** and **reasonable** approximation?



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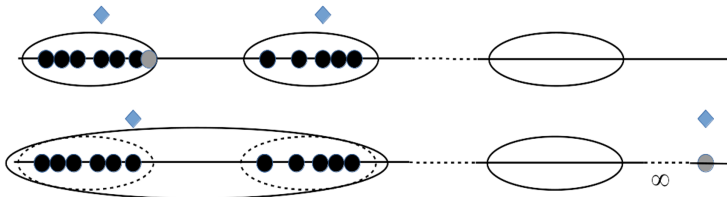
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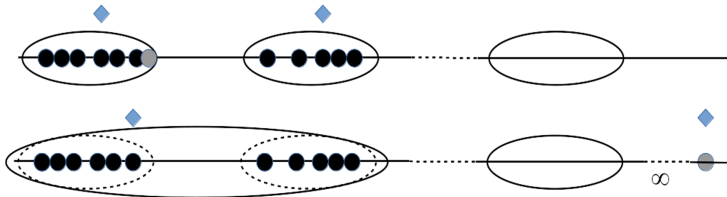
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- Optimal solution **not truthful** for any stability  $\gamma \geq 1$ .
- For  $k \geq 3$ , deterministic anonymous truthful mechanisms for  $(\sqrt{2} - \varepsilon)$ -**stable** instances have **unbounded** approximation (based on [F. Tzamos, ICALP 13])



# Truthful $k$ -Facility Location in Stable Instances

## Remedy and Main Results

- **Optimal** clustering  $(C_1, \dots, C_k)$  due to bounded approximation.
- Stability verification (necessary cond.): allocate facilities only if
$$\max\{\text{diam}(C_i), \text{diam}(C_{i+1})\} < d(C_i, C_{i+1})$$

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- For **5-stable** instances, facility at **random** agent in each optimal cluster is **truthful** and **2-approximate**.

# Optimal Mechanism for Stable $k$ -Facility Location

## Optimal Mechanism and Approach to Truthfulness

If optimal clustering  $(C_1, \dots, C_k)$  has **singleton** clusters or  $\max\{\text{diam}(C_i), \text{diam}(C_{i+1})\} \geq d(C_i, C_{i+1})$ , do **not allocate** facilities!  
Otherwise, facilities at  $(\text{med}(C_1), \dots, \text{med}(C_k))$ .

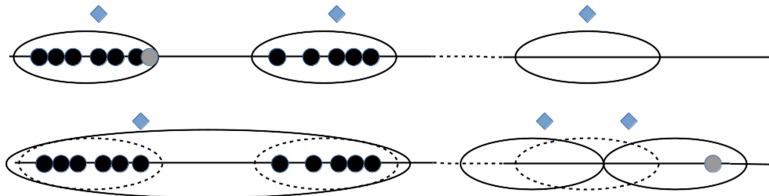
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- Key deviation: rightmost agent of  $C_i$  deviates to  $C_j$ , causing  $C_j$  to **split** and  $C_i$  to **merge** with  $C_{i+1}$ .
- “Simulate” increase in cost of  $C_j$  by  $\gamma$ -**perturbation** and decrease in cost of  $C_i$  by agent’s **cost improvement**.





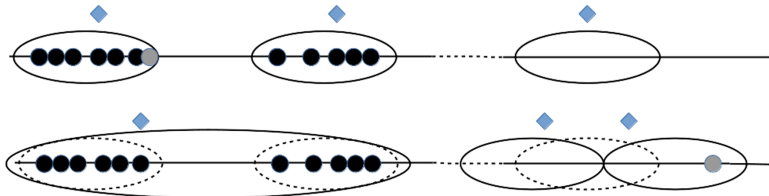
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- Stability: optimal clustering **not affected** by deviation.



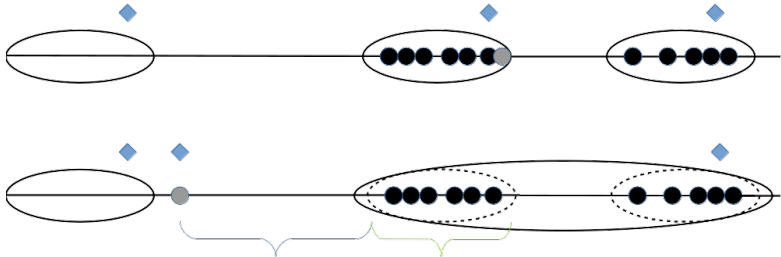
# $k$ -Facility Location Resistant to Singleton Deviations

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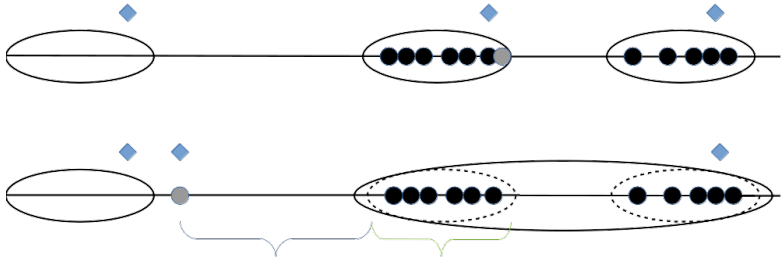
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- Cluster merge **not profitable** due to **robust** facility allocation.



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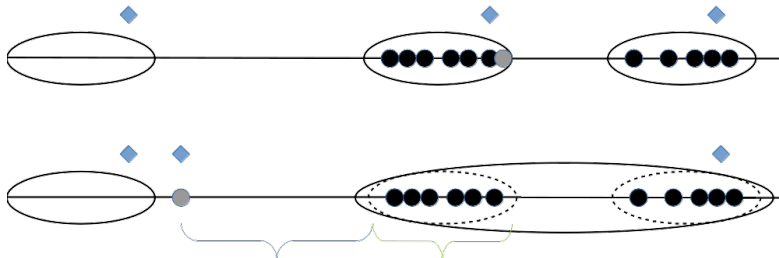
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**Almost Rightmost**: Facility at **second to the right** in each optimal  $C_i$ .

**Random**: Facility at **random** in each optimal  $C_i$ .

- Cluster merge **not profitable** due to **robust** facility allocation.
- **5-stable** instances:  $x \in C_i$  needs to deviate by  $\geq \text{diam}(C_i)$  for **singleton** cluster.
- $x \in C_i$  **cannot** deviate to singleton and **be served** by that facility.



# Restriction to Stable Instances Necessary

“Global” Truthfulness and Bounded Approximation Only for Stable

$\gamma$ -nice mechanism  $\equiv$  **deterministic** mech. **truthful** for **all** instances with **bounded** approximation (in terms of  $n, k$ ) only for  $\gamma$ -stable instances.

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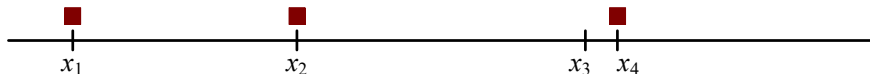
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## Well-Separated Instances

Instance with  $k + 1$  agents is **well-separated** if it consists of  $k - 1$  **isolated** and **2 nearby** agents.

well-separated instance for  $k = 3$

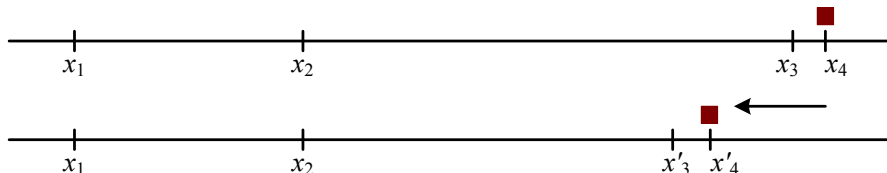


# Consistent Allocation for Well-Separated Instances

## The Nearby Agents Slide on the Left

- Let  $x$  be **well-separated** instance with  $k$ -th facility on  $x_{k+1}$ .
- For any well-separated instance  $x' = (x_{-\{k,k+1\}}, x'_k, x'_{k+1})$  with  $x'_{k+1} \leq x_{k+1}$ ,  $k$ -th facility stays with  $x'_{k+1}$ .

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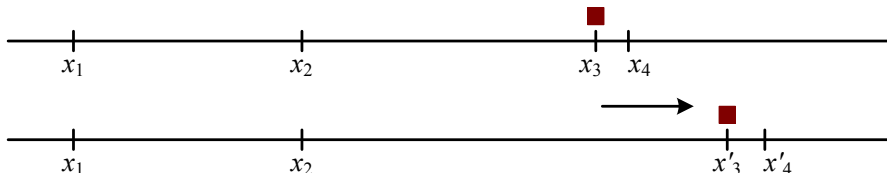
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# No Anonymous $\gamma$ -Nice Mechanisms for $k \geq 3$

## Theorem

For any  $k \geq 3$  and any  $\gamma \geq 1$ , there are **no anonymous  $\gamma$ -nice** mechanisms for  $k$ -Facility Location (even on the line).

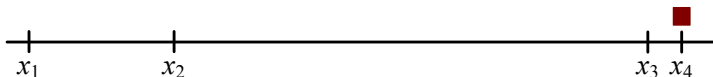
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## Proof Sketch for $k = 3$ and $n = 4$

- **Option set**  $I_3(x_{-3}) = \{a : F(x_{-3}, y) = a \text{ for some location } y\}$   
Set of locations where a **facility** can be **forced by agent 3** in  $x_{-3}$ .
- **$F$  truthful** iff all agents get the **best in** their **option set**.



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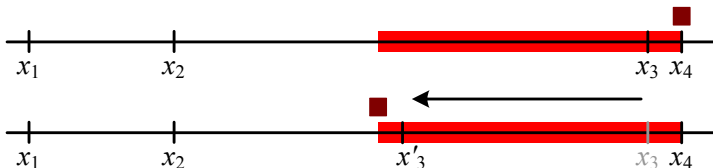
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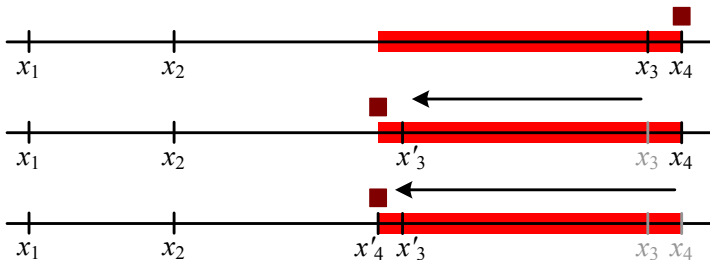
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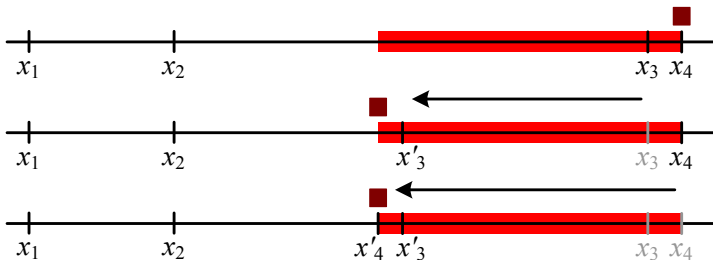
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- Approaches to **truthfulness** with reasonable **efficiency**:
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- Learning-augmented truthful mechanisms for  **$k \geq 3$  facilities** .  
[Xu Lu, 22], [Agrawal Balkanski Gkatzelis Ou Tan, EC 22] for  $k \in \{1, 2\}$ .

**Thank You!**