

# Algorithms for Reticulate Networks of Multiple Phylogenetic Trees

Zhi-Zhong Chen and Lusheng Wang

**Abstract**—A reticulate network  $N$  of multiple phylogenetic trees may have nodes with two or more parents (called *reticulation nodes*). There are two ways to define the *reticulation number* of  $N$ . One way is to define it as the number of reticulation nodes in  $N$  [13]; in this case, a reticulate network with the smallest reticulation number is called an *optimal type-I reticulate network* of the trees. The better way is to define it as the total number of parents of reticulation nodes in  $N$  minus the number of reticulation nodes in  $N$  [18]; in this case, a reticulate network with the smallest reticulation number is called an *optimal type-II reticulate network* of the trees. In this paper, we first present a fast fixed-parameter algorithm for constructing one or all optimal type-I reticulate networks of multiple phylogenetic trees. We then use the algorithm together with other ideas to obtain an algorithm for estimating a lower bound on the reticulation number of an optimal type-II reticulate network of the input trees. To our knowledge, these are the first fixed-parameter algorithms for the problems. We have implemented the algorithms in ANSI C, obtaining programs *CMPT* and *MaafB*. Our experimental data show that *CMPT* can construct optimal type-I reticulate networks rapidly and *MaafB* can compute better lower bounds for optimal type-II reticulate networks within shorter time than the previously best program *PIRN* designed by Wu [18].

**Index Terms**—Phylogenetic trees, reticulate networks, lower bounds of reticulate numbers.

## 1 INTRODUCTION

WHEN studying the evolutionary history of a set of existing species, one can obtain a phylogenetic tree of the species with high confidence by looking at a segment of sequences or a set of genes. When looking at another segment of sequences, a different phylogenetic tree can be obtained with high confidence, too. This indicates that reticulation events may occur. When reticulation events occur, the evolutionary history of a set of existing species can be represented by a reticulate network in which there may exist nodes with two or more parents (called *reticulation nodes*).

Thus, we have the following problem: given a set of rooted phylogenetic trees on a set of species that correctly represent the evolution of different parts of their genomes, we want to construct a reticulate network with the smallest number of reticulation events needed to explain the evolution of the species under consideration.

There are two ways to define the *reticulation number* of a reticulate network  $N$ . One way is to define it as the number of reticulation nodes in  $N$  [13]; in this case, a reticulate network with the smallest reticulation number is called an *optimal type-I reticulate network*. The other is to define it as the total number of parents of reticulation nodes in  $N$  minus the number of reticulation nodes in  $N$  [18]; in this case, a reticulate network with the smallest reticulation number is

called an *optimal type-II reticulate network*. The two definitions coincide in the special case when the number of given phylogenetic trees is 2. This special case has been studied extensively in the literature [5], [6], [9], [15], [17]. It is known that even this special case is NP-hard [2], [3], [8].

It is worth mentioning that optimal type-II reticulate networks are obviously a much better model for explaining reticulation events than optimal type-I reticulate networks. Nevertheless, optimal type-I reticulate networks are interesting to us because, as will be shown in this paper, it is much easier to construct them and their reticulation numbers can be used to obtain lower bounds on those of optimal type-II reticulate networks.

In this paper, we design fast fixed-parameter algorithms for constructing optimal type-I reticulate networks of multiple phylogenetic trees and for estimating lower bounds on the reticulation numbers of optimal type-II reticulate networks of multiple phylogenetic trees. It is widely known that reticulate networks are closely related to acyclic agreement forests (AAFs). Indeed, one can obtain an acyclic agreement forest of a set of phylogenetic trees from a reticulate network of the trees by deleting all the edges entering the reticulation nodes in the network. Moreover, a maximum acyclic agreement forest (MAAF) of a set of phylogenetic trees corresponds to an optimal type-I reticulate network of the trees. So, we first design a fixed-parameter algorithm for computing an MAAF of two or more given phylogenetic trees. The algorithm runs very fast in practice. After finding an MAAF of the given trees, our algorithm can then easily construct an optimal type-I reticulate network. Within the same time bound, our algorithm can also enumerate all MAAFs of the given trees and construct one optimal type-I reticulate network for each MAAF. To our knowledge, this is the first fixed-parameter algorithm for the problem. We have implemented the algorithm in ANSI C, obtaining a program (called *CMPT*) that can construct optimal type-I reticulate networks rapidly.

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We further use our algorithm (for enumerating all MAAFs of a set of given phylogenetic trees) together with other ideas to obtain an algorithm for estimating a lower bound on the reticulation number of an optimal type-II reticulate network of the given trees. We have implemented the algorithm in ANSI C, obtaining a program (called *MaafB*) that can compute better lower bounds within shorter time than the previously best program *PIRN* by Wu [18].

The programs *CMPT* and *MaafB* are available for noncommercial use, at <http://rnc.r.dendai.ac.jp/~chen/mtree/mtree.html> or <http://www.cs.cityu.edu.hk/~lwang/software/mtree/mtree.html>.

## 2 PRELIMINARIES

Throughout this paper, a *rooted forest* always means a directed acyclic graph in which every node has in-degree at most 1 and out-degree at most 2.

Let  $F$  be a rooted forest.  $F$  is a *rooted tree* if it has only one root.  $F$  is a *rooted binary tree* if it is a rooted tree and the out-degree of every nonleaf node in  $F$  is 2. For convenience, we view each node  $u$  of  $F$  as an ancestor and descendant of  $u$  itself. A node  $u$  is *lower than* another node  $v \neq u$  in  $F$  if  $u$  is a descendant of  $v$  in  $F$ . The *lowest common ancestor* (LCA) of a set  $U$  of nodes in  $F$  is the lowest node  $v$  in  $F$  such that for every node  $u \in U$ ,  $v$  is an ancestor of  $u$  in  $F$ .

A node  $v$  of  $F$  is *unifurcate* if it has only one child in  $F$ . If a root  $v$  of  $F$  is unifurcate, then *contracting  $v$  in  $F$*  is the operation that modifies  $F$  by deleting  $v$ . If a nonroot node  $v$  of  $F$  is unifurcate, then *contracting  $v$  in  $F$*  is the operation that modifies  $F$  by first adding an edge from the parent of  $v$  to the child of  $v$  and then deleting  $v$ .

For a node  $v$  of  $F$ , the *subtree of  $F$  rooted at  $v$*  is the subgraph of  $F$  whose nodes are the descendants of  $v$  in  $F$  and whose edges are those edges connecting two descendants of  $v$  in  $F$ . If  $v$  is a root of  $F$ , then the subtree of  $F$  rooted at  $v$  is a *component tree* of  $F$ . If  $v$  is a nonroot node of  $F$  with parent  $p$  and sibling  $u$ , then *detaching the subtree of  $F$  rooted at  $v$*  is the operation that modifies  $F$  by first deleting the edge  $(p, v)$  and then contracting  $p$ . A *detaching operation* on  $F$  is the operation of detaching the subtree of  $F$  rooted at a nonroot node.

The *disconnectivity* of  $F$ , denoted by  $|F|$ , is the number of component trees in  $F$  minus 1. For convenience, we use  $\mathcal{L}(F)$  to denote the family of all sets  $S$  such that  $S$  is the leaf set of a component tree of  $F$ .

Hereafter, we will use  $F$  (subscripted or not) to denote a rooted forest, use  $\Gamma$  (subscripted or not) to denote a component tree of a rooted forest, and use  $T$  (subscripted or not) to denote a rooted binary tree.

### 2.1 Phylogenetic Trees

Let  $X$  be a set of existing species. A *phylogenetic tree* on  $X$  is a rooted binary tree whose leaf set is  $X$ . Let  $T$  be a phylogenetic tree on  $X$ . For a subset  $Y$  of  $X$ , let  $T_Y$  denote the smallest subtree of  $T$  whose leaf set is  $Y$ , and  $\overline{T}_Y$  be the phylogenetic tree on  $Y$  obtained from  $T_Y$  by repeatedly contracting a unifurcate node until none exists. If we start with  $T$  and apply a sequence of  $m$  detaching operations on  $T$ , we obtain a forest  $F$  with  $|F| = m$ . Note that  $\mathcal{L}(F)$  is a partition of  $X$ . Moreover, for each set  $Y$  in  $\mathcal{L}(F)$ ,  $\overline{T}_Y$  is a

component tree of  $F$ . Thus, we can identify  $F$  with  $\mathcal{L}(F)$ . The next fact is trivial.

**Fact 1.** *For every forest  $F$  obtained by performing zero or more detaching operations on  $T$ , every two sets  $Y$  and  $Z$  in  $\mathcal{L}(F)$  satisfy that  $T_Y$  and  $T_Z$  are node disjoint.*

We say that a partition  $\mathcal{P}$  of  $X$  is *valid* for  $T$  if we can perform zero or more detaching operations on  $T$  to obtain a forest  $F$  such that  $\mathcal{P}$  is the same as  $\mathcal{L}(F)$ . Roughly speaking, the next fact states that the reverse of Fact 1 is also true.

**Fact 2.** *Suppose that  $\mathcal{P}$  is a partition of  $X$  such that for every two sets  $Y$  and  $Z$  in  $\mathcal{P}$ ,  $T_Y$  and  $T_Z$  are node disjoint. Then,  $\mathcal{P}$  is valid for  $T$ .*

Let  $F_1$  and  $F_2$  be two forests each obtained by performing zero or more detaching operations on  $T$ . If  $F_1 \neq F_2$  and for every set  $Y_1 \in \mathcal{L}(F_1)$ , there is a set  $Y_2 \in \mathcal{L}(F_2)$  with  $Y_1 \subseteq Y_2$ , then we say that  $F_1$  is *finer than*  $F_2$  and  $F_2$  is *coarser than*  $F_1$ . From Facts 1 and 2, one can easily see the next fact.

**Fact 3.** *Suppose that  $F_1$  and  $F_2$  are two rooted forests such that 1) each of  $F_1$  and  $F_2$  is obtained by performing zero or more detaching operations on  $T$  and 2)  $F_2$  is finer than  $F_1$ . Then, we can obtain  $F_2$  from  $F_1$  by performing  $|F_2| - |F_1|$  detaching operations.*

Roughly speaking, Fact 3 states that if a forest  $F$  is obtained from  $T$  by performing two or more detaching operations, then the order of performing the operations is not important.

### 2.2 Reticulate Networks

Let  $X$  be a set of existing species. A *reticulate network* on  $X$  is a directed acyclic graph  $N$  in which the set of nodes of out-degree 0 (still called the *leaves*) is  $X$ , each nonleaf node has out-degree 2, there is exactly one node of in-degree 0 (called the *root*), and each nonroot node has in-degree larger than 0. Note that the in-degree of a nonroot node in  $N$  may be larger than 1. A node of in-degree larger than 1 in  $N$  is called a *reticulation node* of  $N$ . Intuitively speaking, a reticulation node corresponds to a reticulation event. The *reticulation number* of a reticulation node in  $N$  is its in-degree in  $N$  minus 1. There are two ways to define the *reticulation number* of  $N$ . One way is to define it as the number of reticulation nodes in  $N$  and the other way is to define it as the total reticulation number of reticulation nodes in  $N$ . For convenience, we use  $R_1(N)$  (resp.,  $R_2(N)$ ) to denote the reticulation number of  $N$  defined in the first (resp., second) way.

A reticulate network  $N$  on  $X$  *displays* a phylogenetic tree  $T$  on  $X$  if  $N$  has a subgraph  $M$  such that  $M$  is a rooted tree, the root of  $M$  has exactly two children in  $M$ , and modifying  $M$  by contracting its unifurcate nodes yields  $T$ . We refer to  $M$  as an *embedding* of  $T$  in  $N$ . For example, the network  $N$  in Fig. 4 displays the tree  $T_4$  in Fig. 1. A *reticulate network* of two or more phylogenetic trees  $T_1, \dots, T_k$  on  $X$  is a reticulate network  $N$  on  $X$  such that  $N$  displays all of  $T_1, \dots, T_k$ . For example, the network  $N$  in Fig. 4 is a reticulate network of the four trees  $T_1, \dots, T_4$  in Fig. 1. For convenience, we hereafter use  $R_1(T_1, \dots, T_k)$  (resp.,  $R_2(T_1, \dots, T_k)$ ) to denote  $\min_N R_1(N)$  (resp.,  $\min_N R_2(N)$ ), where  $N$  ranges over all reticulate networks of  $T_1, \dots, T_k$ .

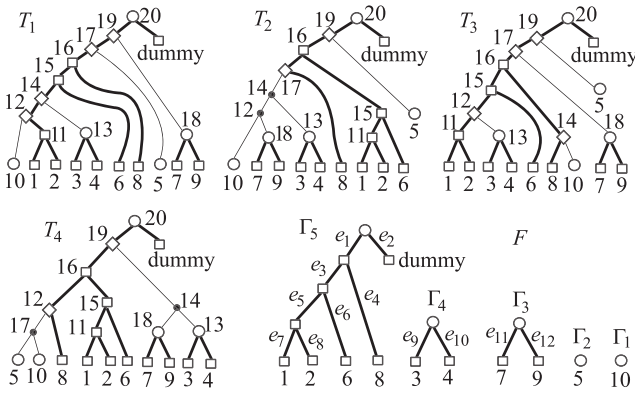


Fig. 1. Four phylogenetic trees  $T_1, \dots, T_4$  and their MAAF  $F$ , where preserved nodes that are roots of  $F$  are emphasized with hollow circles, other preserved nodes are emphasized with rectangles, contracted nodes are emphasized with diamonds, and dangling nodes are emphasized with small filled circles.

An *optimal type-I* (resp., *type-II*) *reticulate network* of  $T_1, \dots, T_k$  is a reticulate network  $N$  of  $T_1, \dots, T_k$  such that  $R_1(N) = R_1(T_1, \dots, T_k)$  (resp.,  $R_2(N) = R_2(T_1, \dots, T_k)$ ).

We are now ready to define the *general minimum type-I* (resp., *type-II*) *reticulate network problem*:

- **Input.** Two or more phylogenetic trees  $T_1, \dots, T_k$  on the same set  $X$  of species.
- **Output.** An optimal type-I (resp., type-II) reticulate network of  $T_1, \dots, T_k$ .

As in [18], when we consider the general minimum type-I or II reticulate network problem, we always assume that each given phylogenetic tree has been modified by first introducing a new root and a dummy leaf and then letting the old root and the dummy leaf be the children of the new root.

### 2.3 Agreement Forests (AFs)

Throughout this section, let  $T_1, \dots, T_k$  be two or more phylogenetic trees on the same set  $X$  of species. If we can apply a sequence of  $m$  detaching operations on each of  $T_1, \dots, T_k$  so that they become the same forest  $F$ , then we refer to  $F$  as an *agreement forest* of  $T_1, \dots, T_k$ . A *maximum agreement forest* (MAF) of  $T_1, \dots, T_k$  is an agreement forest of  $T_1, \dots, T_k$  whose disconnectivity is minimized over all agreement forests of  $T_1, \dots, T_k$ .

Let  $F$  be an agreement forest of  $T_1, \dots, T_k$ . Obviously, for each  $i \in \{1, \dots, k\}$ , the leaves of  $T_i$  one-to-one correspond to the leaves of  $F$ . For convenience, we hereafter identify each leaf  $v$  of  $F$  with the leaf of  $T_i$  corresponding to  $v$ . Similarly, for each  $i \in \{1, \dots, k\}$ , the nonleaf nodes of  $F$  correspond to distinct nonleaf nodes of  $T_i$ . More precisely, a nonleaf node  $u$  of  $F$  corresponds to the LCA of  $\{v_1, \dots, v_\ell\}$  in  $T_i$ , where  $v_1, \dots, v_\ell$  are the leaf descendants of  $u$  in  $F$ . Again for convenience, we hereafter identify each nonleaf node  $u$  of  $F$  with the nonleaf node of  $T_i$  corresponding to  $u$ . With these correspondences, we can use  $F, T_1, \dots, T_k$  to construct a directed graph  $G_F$  as follows:

- The nodes of  $G_F$  are the roots of  $F$ .
- For every two roots  $r_1$  and  $r_2$  of  $F$ , there is an edge from  $r_1$  to  $r_2$  in  $G_F$  if and only if there is an  $i \in \{1, \dots, k\}$  such that  $r_1$  is an ancestor of  $r_2$  in  $T_i$ .

We refer to  $G_F$  as the *decision graph* associated with  $F$ . If  $G_F$  is acyclic, then  $F$  is an *acyclic agreement forest* of  $T_1, \dots, T_k$ ; otherwise,  $F$  is a *cyclic agreement forest* (CAF) of  $T_1, \dots, T_k$ . If  $F$  is an AAF of  $T_1, \dots, T_k$  and its disconnectivity is minimized over all AAFs of  $T_1, \dots, T_k$ , then  $F$  is a *maximum acyclic agreement forest* of  $T_1, \dots, T_k$ . Note that our definition of an AAF is the same as those in [4], [18] but is different from that in [16].

Fig. 1 depicts four example phylogenetic trees  $T_1, \dots, T_4$  and an MAAF  $F$  of the trees. The component trees of  $F$  are  $\Gamma_1, \dots, \Gamma_5$ .

With respect to an AF  $F$  of  $T_1, \dots, T_k$ , we classify the nodes of each  $T_i$  with  $1 \leq i \leq k$  into three types: *preserved nodes*, *contracted nodes*, and *dangling nodes*. A node of  $T_i$  is *preserved* with respect to  $F$  if it is also a node in  $F$ . A node  $y$  of  $T_i$  is *contracted* with respect to  $F$ , if it is not preserved with respect to  $F$  and there is an edge  $(u, v)$  in  $F$  such that the path from  $u$  to  $v$  in  $T_i$  contains  $y$ . For convenience, we refer to  $(u, v)$  as the *supporting edge* of  $y$  in  $F$ . For example, in Fig. 1, if  $y$  is the contracted node 14 in  $T_1$ , then its supporting edge in  $F$  is  $e_5$ . A node of  $T_i$  is *dangling* with respect to  $F$  if it is neither preserved nor contracted with respect to  $F$ . For example, in Fig. 1, nodes 12 and 14 of  $T_2$  are dangling with respect to  $F$ , and so are nodes 14 and 17 of  $T_4$ .

**Lemma 4.** Suppose that  $C$  is a cycle of  $G_F$  and  $r_1, \dots, r_\ell$  are the nodes of  $C$ . Then, each  $r_j \in \{r_1, \dots, r_\ell\}$  has two children  $u_j$  and  $u'_j$  in  $F$ . Moreover, for every nonroot node  $v$  of  $F$  not contained in  $\{u_1, u'_1, \dots, u_\ell, u'_\ell\}$ ,  $C$  remains to be a cycle in  $G_F$  after  $F$  is modified by detaching the subtree of  $F$  rooted at  $v$ .

**Proof.** The lemma is almost obvious and its proof is given in Section 1 of the supplementary material, which can be found on the Computer Society Digital Library at <http://doi.ieeecomputersociety.org/10.1109/TCBB.2011.137>.  $\square$

**Lemma 5.** The dummy leaf alone does not form a component tree of an MAAF of  $T_1, \dots, T_k$ .

**Proof.** Roughly speaking, if the dummy leaf alone formed a component tree of an MAAF  $F$  of  $T_1, \dots, T_k$ , then we would be able to merge this component with another component to obtain an AAF  $F'$  of  $T_1, \dots, T_k$  with  $|F'| < |F|$ . The details are given in Section 1, available in the online supplemental material.  $\square$

By Lemma 5, the root of each  $T_i$  is a preserved node with respect to every AAF of  $T_1, \dots, T_k$ .

## 3 COMPUTING MAFs, MAAFs, AND OPTIMAL TYPE-I NETWORKS

In this section, we first describe how to compute all MAAFs of two or more given phylogenetic trees. We then explain how to construct an optimal type-I network of two or more given phylogenetic trees from an MAAF of the trees. We omit the details of computing one MAAF, one MAF, or all MAFs, because they are similar to the computation of all MAAF.

Whidden et al. [16] give an algorithm for computing an MAF of two given phylogenetic trees  $T_1$  and  $T_2$  on the same set  $X$  of species in  $O(3^{d'}|X|)$  time, where  $d'$  is the

disconnectivity of an MAF of  $T_1$  and  $T_2$ . The basic idea behind their algorithm is as follows: initially, we set  $F_1 = T_1$  and  $F_2 = T_2$ . We then repeatedly modify  $F_1$  and  $F_2$  (until  $F_1$  becomes an AF of  $T_1$  and  $T_2$ ) as follows: we find two arbitrary sibling leaves  $u$  and  $v$  in  $F_2$ . If  $u$  and  $v$  are also siblings in  $F_1$ , then we modify  $F_1$  and  $F_2$  by introducing a new species  $x$  and replacing the identical subtrees of  $F_1$  and  $F_2$  rooted at the parent of  $u$  and  $v$  each with a single leaf labeled  $x$ . The point is that a detaching operation on the modified  $F_1$  (resp.,  $F_2$ ) naturally corresponds to a detaching operation on the original  $F_1$  (resp.,  $F_2$ ). On the other hand, if  $u$  and  $v$  are not siblings in  $F_1$ , then we have two cases depending on whether  $u$  and  $v$  are in the same component tree of  $F_1$  or not. First, consider the case when  $u$  and  $v$  are in different component trees of  $F_1$ . In this case, in order to transform  $F_1$  and  $F_2$  into an AF of  $T_1$  and  $T_2$ , we have two choices to modify them. One choice is to detach  $u$  from both  $F_1$  and  $F_2$  and the other is to detach  $v$  from both  $F_1$  and  $F_2$ . Next, consider the case when  $u$  and  $v$  are in the same component trees of  $F_1$ . In this case, in order to transform  $F_1$  and  $F_2$  into an AF of  $T_1$  and  $T_2$ , we have three choices to modify them. The first choice is to detach  $u$  from both  $F_1$  and  $F_2$ . The second choice is to detach  $v$  from both  $F_1$  and  $F_2$ . The third choice is to detach all those subtrees  $H$  from  $F_1$  such that the root  $w$  of  $H$  does not appear in the (not necessarily directed) path between  $u$  and  $v$  in  $F_1$  but the parent of  $w$  in  $F_1$  does. Note that we always have  $|F_1| \geq |F_2|$ .

It is easy to modify the algorithm so that instead of computing only one MAF, it enumerates all MAFs of  $T_1$  and  $T_2$  within the same time bound. The idea is to simply let the algorithm continue to find other MAFs of  $T_1$  and  $T_2$  even after it finds an MAF of  $T_1$  and  $T_2$ . Indeed, Chen and Wang [5] have implemented the algorithm in C to obtain a program (called *HybridNet*) that can enumerate all MAFs of  $T_1$  and  $T_2$  rapidly.

Obviously, an MAAF of  $T_1$  and  $T_2$  is an AF of  $T_1$  and  $T_2$  but is not necessarily an MAF of  $T_1$  and  $T_2$ . So, in order to enumerate all MAAFs of  $T_1$  and  $T_2$ , it is not sufficient to enumerate all MAFs of  $T_1$  and  $T_2$  and test if each enumerated MAF is cyclic or not. To obtain an algorithm for enumerating all MAAFs of two (or more) phylogenetic trees, our idea is to first extend Whidden et al.'s algorithm so that it solves the following *generalized agreement forest* (GAF) problem:

- **Input.**  $(T_1, T_2, F_1, b)$ , where  $T_1$  and  $T_2$  are two phylogenetic trees on the same set  $X$ ,  $F_1$  is a forest obtained from  $T_1$  by performing zero or more detaching operations on  $T_1$ , and  $b$  is a nonnegative integer.
- **Output.** A sequence of AFs of  $T_1$  and  $T_2$  including all AFs  $F$  of  $T_1$  and  $T_2$  such that 1)  $F$  can be obtained by performing at most  $b$  detaching operations on  $F_1$  (or equivalently, at most  $|F_1| + b$  detaching operations on  $T_2$ ) and 2) no AF of  $T_1$  and  $T_2$  is finer than  $F_1$  and coarser than  $F$ .

**Lemma 6.** *There is an algorithm for the GAF problem which on input  $(T_1, T_2, F_1, b)$ , runs in  $O(3^b |X|)$  time and outputs at most  $3^b$  AFs  $F$  of  $T_1$  and  $T_2$  with  $|F| = |F_1| + h$  for every integer  $0 \leq h \leq b$ .*

**Proof.** The algorithm and its analysis are detailed in Section 2, available in the online supplemental material.  $\square$

For convenience, we refer to the algorithm for the GAF problem guaranteed by Lemma 6 as the *GAF algorithm*.

We note that if we change the output of the GAF problem to be all AFs  $F$  of  $T_1$  and  $T_2$  such that  $F$  can be obtained by performing at most  $b$  detaching operations on  $F_1$ , then we cannot have an  $O(3^b |X|)$ -time algorithm for the GAF problem. To see this, suppose that we have performed  $b' < b$  detaching operations on  $F_1$  so that it is already an AF of  $T_1$  and  $T_2$ . Then,  $F_1$  remains to be an AF of  $T_1$  and  $T_2$  even if we further perform one or more detaching operations on it. However, since  $F_1$  has  $2(|X| - |F_1| - 1)$  nonroot nodes, there are  $2(|X| - |F_1| - 1)$  ways to perform just one more detaching operation on  $F_1$ . So, there can exist  $O(|X|^{b-b'})$  ways to perform  $b - b'$  more detaching operations on  $F_1$ .

Obviously, to enumerate all MAAFs of  $T_1$  and  $T_2$ , it suffices to first set  $b = 0$  and then proceed as follows:

1. Simulate the GAF algorithm on input  $(T_1, T_2, T_1, b)$ . During the simulation, whenever an AF  $F$  of  $T_1$  and  $T_2$  is enumerated, perform one of the following steps depending on whether  $F$  is acyclic or not:
  - a. If  $F$  is acyclic, output it.
  - b. If  $F$  is cyclic, then output all AAFs  $F'$  of  $T_1$  and  $T_2$  such that  $F'$  can be obtained from  $F$  by performing  $b - |F|$  detaching operations on  $F$ .
2. If at least one AAF of  $T_1$  and  $T_2$  was outputted in Step 1a or 1b, then stop; otherwise, increase  $b$  by 1 and go to Step 1.

Note that Step 1b is nontrivial. We here do not detail how to perform Step 1b, because later in Lemma 12, we will show how to solve the following more general problem: given a CAF  $F$  of two or more phylogenetic trees  $T_1, \dots, T_k$  together with a positive integer  $b$  less than or equal to the disconnectivity of an MAAF of  $T_1, \dots, T_k$ , enumerate all AAFs  $F'$  of  $T_1, \dots, T_k$  such that  $F'$  can be obtained from  $F$  by performing  $b - |F|$  detaching operations on  $F$ .

We next extend the above approach so that it works for multiple phylogenetic trees. Let  $T_1, \dots, T_k$  be two or more phylogenetic trees on the same set  $X$  of species. To compute all MAAFs of  $T_1, \dots, T_k$ , our idea is roughly as follows: since we do not know how large the disconnectivity  $d$  of an MAAF of  $T_1, \dots, T_k$  is, we try  $d = 0, 1, 2, \dots$  (in this order). When trying  $d = b$ , we want to compute a sequence  $S$  of AFs of  $T_1, \dots, T_k$  including all AFs  $F$  of  $T_1, \dots, T_k$  such that

- $F$  can be obtained by performing at most  $b$  detaching operations on  $T_1$  (or equivalently, at most  $b$  detaching operations on each  $T_i$  with  $2 \leq i \leq k$ ) and
- no AF of  $T_1, \dots, T_k$  is coarser than  $F$ .

Roughly speaking, we can compute  $S$  as follows: first, we simulate the GAF algorithm on input  $(T_1, T_2, T_1, b)$  to obtain a sequence  $S_1$  of AFs of  $T_1$  and  $T_2$ . For each  $F_1 \in S_1$ , we then simulate the GAF algorithm on input  $(T_1, T_3, F_1, b - |F_1|)$  to obtain a sequence  $S_2(F_1)$  of AFs of  $T_1$  and  $T_3$ . Let

**Input:**  $(F_1, i, b)$ , where  $F_1$  is a forest obtained by performing zero or more detaching operations on  $T_1$ ,  $i \in \{2, \dots, k\}$ , and  $b$  is a nonnegative integer.

**Output:** A sequence of AFs of  $T_1, T_i, \dots, T_k$  including all AFs  $F$  of  $T_1, T_i, \dots, T_k$  such that (1)  $F$  can be obtained by performing at most  $b$  detaching operations on  $F_1$  (or equivalently, at most  $|F_1| + b$  detaching operations on each of  $T_i, \dots, T_k$ ) and (2) no AF of  $T_1, T_i, \dots, T_k$  is finer than  $F_1$  and coarser than  $F$ .

1. Initialize  $j = i$ .
2. While  $j \leq k$  and  $F_1$  is an AF of  $T_1$  and  $T_j$ , increase  $j$  by 1.
3. If  $j > k$ , then output  $F_1$  and return.
4. If  $b = 0$ , then return.
5. Simulate the GAF algorithm on input  $(T_1, T_j, F_1, b)$  until it finds an AF  $F'$  of  $T_1$  and  $T_j$  or returns.
6. If the GAF algorithm returns, then return.
7. If the GAF algorithm finds an AF  $F'$  of  $T_1$  and  $T_j$ , then perform Step 7.1 or 7.2 depending on the value of  $j$ :
  - 7.1. If  $j = k$ , then output  $F'$ .
  - 7.2. If  $j < k$ , then recursively call the algorithm on input  $(F', j+1, b-h)$ , where  $h$  is the number of detaching operations performed on  $F_1$  to obtain  $F'$ .
8. Continue to simulate the GAF algorithm on input  $(T_1, T_j, F_1, b)$  until it finds the next AF  $F'$  of  $T_1$  and  $T_j$  or returns.
9. Go to Step 6.

Fig. 2. A subroutine for enumerating AFs of  $T_1, \dots, T_k$ .

$S_2 = \bigcup_{F_1 \in \mathcal{S}_1} S_2(F_1)$ . Note that each  $F \in S_2$  is an AF of  $T_1, \dots, T_3$  with  $|F| \leq b$ . Proceeding in this way for  $i = 3, 4, \dots, k$ , we simulate the GAF algorithm on input  $(T_1, T_{i+1}, F_1, b - |F_1|)$  for each  $F_1 \in \mathcal{S}_{i-1}$  to obtain a sequence  $S_i(F_1)$  of AFs of  $T_1$  and  $T_{i+1}$ . Let  $\mathcal{S}_i = \bigcup_{F_1 \in \mathcal{S}_{i-1}} S_i(F_1)$ . Note that each  $F \in \mathcal{S}_i$  is an AF of  $T_1, \dots, T_{i+1}$  with  $|F| \leq b$ . The crucial point is that  $\mathcal{S}_{k-1}$  is the required  $\mathcal{S}$ .

To make the above rough idea precise, we first modify the GAF algorithm into the subroutine in Fig. 2. Basically,  $\mathcal{S}$  can be obtained by calling the subroutine on input  $(T_1, 2, b)$ .

**Lemma 7.** *The subroutine in Fig. 2 is correct.*

**Proof.** We prove the lemma by induction on  $k - i$ .

**Basis.** In the base case,  $k = i$  and in turn the subroutine is correct by Lemma 6.

**Inductive step.** Assume that  $k > i$ . Obviously, each output of the subroutine is an AF of  $T_1, T_i, \dots, T_k$ . Suppose that  $F$  is an AF of  $T_1, T_i, \dots, T_k$  such that 1)  $F$  can be obtained by performing at most  $b$  detaching operations on  $F_1$  and 2) no AF of  $T_1, T_i, \dots, T_k$  is finer than  $F_1$  and coarser than  $F$ . If  $F_1$  is an AF of  $T_1$  and  $T_i$ , then no AF of  $T_1, T_{i+1}, \dots, T_k$  is finer than  $F_1$  and coarser than  $F$  and the output of the subroutine on input  $(F_1, i, b)$

is the same as the output of the subroutine on input  $(F_1, i+1, b)$ , implying that the subroutine can output  $F$  by the inductive hypothesis. So, assume that  $F_1$  is not an AF of  $T_1$  and  $T_i$ . There are two cases depending on whether  $T_1$  and  $T_i$  have an AF that is finer than  $F_1$  and coarser than  $F$ .

First consider the case where no AF of  $T_1$  and  $T_i$  is finer than  $F_1$  and coarser than  $F$ . In this case, by Lemma 6, the GAF algorithm on input  $(T_1, T_i, F_1, b)$  can enumerate  $F$  and hence there is a recursive call on input  $(F, i+1, b-h)$  in Step 7.2 of the subroutine, where  $h = |F| - |F_1|$ . The recursive call on input  $(F, i+1, b-h)$  will output  $F$  in Step 3.

Next consider the case where  $T_1$  and  $T_i$  have an AF that is finer than  $F_1$  and coarser than  $F$ . Let  $\mathcal{A}$  be the set of all AFs of  $T_1$  and  $T_i$  that are finer than  $F_1$  and coarser than  $F$ . Among the AFs in  $\mathcal{A}$ , we can choose an  $F''$  such that for every  $F''' \in \mathcal{A} - \{F''\}$ ,  $F''$  is not finer than  $F'''$ . By the choice of  $F''$ , no AF of  $T_1$  and  $T_i$  is finer than  $F_1$  and coarser than  $F''$ . So, by Fact 3,  $F''$  can be obtained from  $F_1$  by performing  $|F''| - |F_1|$  detaching operations. Thus, by Lemma 6, the GAF algorithm can enumerate  $F''$  on input  $(T_1, T_i, F_1, b)$  and hence there is a recursive call on input  $(F'', i+1, b-h)$  in Step 7.2 of the subroutine, where  $h = |F''| - |F_1|$ . Again, by Fact 3,  $F$  can be obtained from  $F''$  by performing  $|F| - |F''| \leq b - h$  detaching operations. Moreover, no AF of  $T_1, T_{i+1}, \dots, T_k$  is finer than  $F''$  and coarser than  $F$ , because no AF of  $T_1, T_i, \dots, T_k$  is finer than  $F_1$  and coarser than  $F$ . Thus, by the inductive hypothesis, the recursive call on input  $(F'', i+1, b-h)$  in Step 7.2 of the subroutine will output  $F$ . Therefore, the subroutine is correct.  $\square$

**Lemma 8.** *Given an input  $(F_1, i, b)$ , the subroutine in Fig. 2 outputs at most  $6^b$  AFs  $F$  of  $T_1, T_i, \dots, T_k$  with  $|F| = |F_1| + h$  for every  $0 \leq h \leq b$ .*

**Proof.** By induction on  $b$ . The details are given in Section 1, available in the online supplemental material.  $\square$

**Lemma 9.** *Given an input  $(F_1, 2, b)$ , the subroutine in Fig. 2 outputs at most  $6^b 2^{1-d_{1,2}'} AFs F$  of  $T_1, \dots, T_k$  with  $|F| = h$  for every  $d_{1,2}' \leq h \leq b$ , where  $d_{1,2}'$  is the disconnectivity of an MAF of  $T_1$  and  $T_2$ .*

**Proof.** The point is that the analysis in the proof of Lemma 8 can be tightened when  $i = 2$ . The details are given in Section 1, available in the online supplemental material.  $\square$

**Lemma 10.** *Given an input  $(F_1, i, b)$ , the subroutine in Fig. 2 takes  $O((k-i+1)6^b |X|)$  time.*

**Proof.** By induction on  $b$ . The details are given in Section 1, available in the online supplemental material.  $\square$

**Lemma 11.** *Given an input  $(F_1, 2, b)$ , the subroutine in Fig. 2 takes  $O(k6^b 2^{-d_{1,2}'} |X|)$  time.*

**Proof.** The point is that the analysis in the proof of Lemma 10 can be tightened when  $i = 2$ . The details are given in Section 1, available in the online supplemental material.  $\square$

We next use the subroutine in Fig. 2 to solve the following *generalized acyclic agreement forest (GAAGF)* problem:



**Input:** An instance  $(T_1, \dots, T_k, b)$  of the GAAF problem.

**Output:** All AAFs  $F$  of  $T_1, \dots, T_k$  with  $|F| = b$ .

1. Simulate the subroutine in Figure 2 on input  $(T_1, 2, b)$  until it finds an AF  $F'$  of  $T_1, \dots, T_k$  or returns.
2. If the subroutine returns, then return.
3. If the subroutine finds an AF  $F'$  of  $T_1, \dots, T_k$  such that  $|F'| \leq b$  and the dummy leaf is not a root in  $F'$ , then perform the following steps:
  - 3.1. Construct the decision graph  $G_{F'}$  associated with  $F'$ .
  - 3.2. If  $G_{F'}$  is acyclic, then output  $F'$ .
  - 3.3. If  $G_{F'}$  is cyclic and  $|F'| < b$ , then output all AAFs  $F''$  of  $T_1, \dots, T_k$  with  $|F''| = b$  such that  $F''$  is finer than  $F'$ .
4. Continue to simulate the subroutine on input  $(T_1, 2, b)$  until it finds the next AF  $F'$  of  $T_1, \dots, T_k$  or returns.
5. Go to Step 2.

Fig. 3. An algorithm for the GAAF problem.

- **Input.**  $(T_1, \dots, T_k, b)$ , where  $T_1, \dots, T_k$  are two or more phylogenetic trees on the same set  $X$  and  $b$  is a lower bound on the disconnectivity of an MAAF of  $T_1, \dots, T_k$ .
- **Output.** All AAFs  $F$  of  $T_1, \dots, T_k$  with  $|F| = b$ .

Roughly speaking, we can solve the GAAF problem as follows: given an input  $(T_1, \dots, T_k, b)$ , we simulate the subroutine in Fig. 2 on input  $(T_1, 2, b)$ . During the simulation, whenever an AF  $F$  of  $T_1, \dots, T_k$  is enumerated, we check if  $F$  is acyclic or not. If  $F$  is acyclic, then we can simply output it. Otherwise, we check if the dummy leaf is a root of  $F$  or not. If the dummy leaf is a root of  $F$ , then by Lemma 5, we can simply discard  $F$ . Otherwise, we output all AAFs  $F'$  of  $T_1, \dots, T_k$  such that  $F'$  can be obtained from  $F$  by performing  $b - |F|$  detaching operations on  $F$ .

Based on the above rough idea, we present an algorithm for the GAAF problem in Fig. 3. We refer to this algorithm as the *GAAF algorithm*. Note that in Step 3.3, we need to output all AAFs  $F''$  of  $T_1, \dots, T_k$  with  $|F''| = b$  such that  $F''$  is finer than  $F'$ . Lemma 12 shows that we can do this in  $O(b^{b-|F'|+2})$  time.

**Lemma 12.** Suppose that for every node  $v$  of  $F'$  and every  $i \in \{1, \dots, k\}$ , we have precomputed the node of  $T_i$  corresponding to  $v$ . Further assume that for every  $i \in \{1, \dots, k\}$ , we have preprocessed  $T_i$  so that given a pair  $(u, v)$  of nodes of  $T_i$ , we can compute the LCA of  $\{u, v\}$  in  $T_i$  in  $O(1)$  time. Then, Step 3.3 of the GAAF algorithm takes  $O((b-1)^{b-|F'|+2})$  time.

**Proof.** The idea is to use Lemma 4. The details are given in Section 1, available in the online supplemental material.  $\square$

**Lemma 13.** The GAAF algorithm is correct.

**Proof.** Clearly, each output of the algorithm on input  $(T_1, \dots, T_k, b)$  is an AAF of  $T_1, \dots, T_k$  with disconnectivity  $b$ . Let  $F$  be an arbitrary AAF of  $T_1, \dots, T_k$  with  $|F| = b$ . If

no AF of  $T_1, \dots, T_k$  is coarser than  $F$ , then the subroutine in Fig. 2 on input  $(T_1, 2, b)$  can find  $F$  and so the algorithm can output  $F$  in Step 3.2. So, assume that some AF of  $T_1, \dots, T_k$  is coarser than  $F$ . Then, there must exist an AF  $F'$  of  $T_1, \dots, T_k$  such that  $F'$  is coarser than  $F$  and no AF of  $T_1, \dots, T_k$  is coarser than  $F'$ . Now, the subroutine in Fig. 2 on input  $(T_1, 2, b)$  can find  $F'$  and output  $F$  in Step 3.3. Thus, the algorithm is correct.  $\square$

**Lemma 14.** Let  $(T_1, \dots, T_k, b)$  be an input to the GAAF algorithm. Suppose that for every  $i \in \{1, \dots, k\}$ , we have preprocessed  $T_i$  so that given a pair  $(u, v)$  of nodes of  $T_i$ , we can compute the LCA of  $\{u, v\}$  in  $T_i$  in  $O(1)$  time. Then, the GAAF algorithm on input  $(T_1, \dots, T_k, b)$  takes  $O(k|X|6^{b-2}2^{-d'_{1,2}} + (b-1)^{b-2+2}6^{d'}2^{-d'_{1,2}})$  time, where  $d'$  is the disconnectivity of an MAF of  $T_1, \dots, T_k$  and  $d'_{1,2}$  is the disconnectivity of an MAF of  $T_1$  and  $T_2$ .

**Proof.** The proof employs Lemmas 11 and 9. The details are given in Section 1, available in the online supplemental material.  $\square$

Now, to compute all MAAFs of  $T_1, \dots, T_k$ , it suffices to perform the following steps 1 through 4:

1. Rearrange  $T_1, \dots, T_k$  so that the disconnectivity of an MAF of  $T_1$  and  $T_2$  is the maximum disconnectivity of an MAF of two trees among  $T_1, \dots, T_k$ .
2. For every  $i \in \{1, \dots, k\}$ , preprocess  $T_i$  so that given a pair  $(u, v)$  of nodes of  $T_i$ , we can compute the LCA of  $\{u, v\}$  in  $T_i$  in  $O(1)$  time.
3. Call the GAAF algorithm on input  $(T_1, \dots, T_k, d')$ , where  $d'$  is the disconnectivity of an MAF of  $T_1$  and  $T_2$ .
4. If at least one AAF is output in Step 3, then return; otherwise, increase  $d'$  by 1 and go to Step 3.

We are now ready to prove the following theorem:

**Theorem 1.** Given two or more phylogenetic trees  $T_1, \dots, T_k$  on the same set  $X$  of species, we can compute all MAAFs of  $T_1, \dots, T_k$  in  $O(k^2|X|3^{d''} + k|X|6^{d'}2^{-d''} + (d-1)^{d-d'+2}6^{d'}2^{-d''})$  time, where  $d$  (resp.,  $d'$ ) is the disconnectivity of an MAAF (resp., MAF) of  $T_1, \dots, T_k$  and  $d''$  is the maximum disconnectivity of an MAF of two trees among  $T_1, \dots, T_k$ .

**Proof.** By Lemma 13, performing Steps 1 through 4 in the above gives us all MAAFs of  $T_1, \dots, T_k$ . We next estimate the time needed to perform the steps. Using Whidden et al.'s algorithm for computing an MAF of two given phylogenetic trees, we can perform Step 1 in  $O(k^23^{d''}|X|)$  time. For each  $i \in \{1, \dots, k\}$ , we can use the algorithm in [12] to preprocess  $T_i$  in  $O(|X|)$  time so that given a pair  $(u, v)$  of nodes in  $T_i$ , we can compute the LCA of  $\{u, v\}$  in  $T_i$  in  $O(1)$  time. Thus, Step 2 takes  $O(k|X|)$  total time for  $T_1, \dots, T_k$ . Therefore, by Lemma 14, the four steps take  $O(k^2|X|3^{d''} + k|X|6^{d'}2^{-d''} + (d-1)^{d-d'+2}6^{d'}2^{-d''})$  total time.  $\square$

Let  $F$  be an MAAF of  $T_1, \dots, T_k$ . We want to use  $F$  to construct a reticulate network  $N$  of  $T_1, \dots, T_k$  with  $R_1(N) = |F|$ . In the special case where  $k = 2$ , there are known algorithms for this purpose [5], [14]. It is quite easy to modify these algorithms so that they work for our



TABLE 1  
Comparing the rMAAF and the RH Bounds on  
Simulated Data Sets from [18]

dataset			avg Maaf	+2	+1	=	-1	-2	rMaaf >Maaf
$ X $	$r$	$k$							
10	1	4	1.47	0%	3%	96%	1%	0%	17%
10	1	5	1.7	0%	4%	93%	3%	0%	23%
20	1	4	2.84	0%	7%	91%	2%	0%	30%
20	1	5	2.97	0%	6%	91%	3%	0%	32%
30	1	4	3.12	0%	3%	96%	1%	0%	19%
30	1	5	3.36	0%	4%	94%	2%	0%	28%
40	1	4	3.37	0%	5%	95%	0%	0%	33%
40	1	5	3.86	1%	4%	93%	2%	0%	37%
10	3	4	3.31	0%	8%	90%	2%	0%	64%
10	3	5	3.63	0%	13%	80%	7%	0%	63%
20	3	4	5.42	0%	16%	73%	11%	0%	64%
20	3	5	5.72	1%	18%	67%	14%	0%	72%
30	3	4	7.6	2%	23%	69%	5%	1%	65%
30	3	5	7.87	1%	20%	66%	13%	0%	84%
40	3	4	8.1	3%	29%	60%	8%	0%	73%
40	3	5	9.1	3%	23%	64%	10%	0%	76%
10	5	4	4.1	0%	13%	75%	12%	0%	65%
10	5	5	4.23	0%	8%	76%	16%	0%	66%
20	5	4	7.28	0%	20%	68%	12%	0%	85%
20	5	5	7.91	0%	20%	62%	18%	0%	86%
30	5	4	9.84	4%	26%	49%	20%	1%	88%
30	5	5	10.5	4%	28%	56%	11%	1%	92%
40	5	4	11.55	4%	29%	43%	22%	2%	87%
40	5	5	12.16	3%	25%	50%	20%	2%	96%

Column “ $|X|$ ” shows the number of leaves in one input tree, column “ $r$ ” shows the reticulation level, column “ $k$ ” shows the number of trees, column “avg Maaf” shows the average MAAF bound, column “+2” (respectively, “+1,” “=,” “-1,” or “-2”) shows the percentage of data sets for which the rMAAF bound is larger than the RH bound by 2 (respectively, 1, 0, -1, or -2), and column “rMaaf > Maaf” shows the percentage of data sets for which the rMAAF bound is larger than the MAAF bound.

bound by only 1, we are interested in computing it for several reasons. First, the rMAAF bound can be computed almost as fast as the MAAF bound. Second, our experimental data show that the rMAAF bound is usually larger than the MAAF bound (see Tables 1 and 2). Third, our experimental data also show that the rMAAF bound is better than the RH bound in a significant number of cases (see Tables 1 and 2). Fourth, unlike the MAAF bound, the rMAAF bound is nontrivial and studying it gives us some insight into optimal type-II reticulate networks and hence may eventually lead to better lower bounds in the future.

Throughout the remainder of this section, let  $m$  be the MAAF bound on  $R_2(T_1, \dots, T_k)$ . We want to figure out when  $R_2(T_1, \dots, T_k) \geq m + 1$ .

There are two simple cases where  $R_2(T_1, \dots, T_k) \geq m + 1$ . In the case where at least one optimal type-II reticulate network  $N$  of  $T_1, \dots, T_k$  is unusual, we have  $R_2(T_1, \dots, T_k) \geq m + 1$ . This is true because  $R_2(T_1, \dots, T_k) = R_2(N) > |\mathcal{A}(N)| \geq m$ , where the first inequality holds because  $N$  is unusual. Moreover, in the case where there is an optimal type-II reticulate network  $N$  of  $T_1, \dots, T_k$  such that  $\mathcal{A}(N)$  is not an MAAF of  $T_1, \dots, T_k$ , we have  $R_2(T_1, \dots, T_k) \geq m + 1$ . This is true because  $R_2(T_1, \dots, T_k) = R_2(N) \geq |\mathcal{A}(N)| > m$ . Thus, to figure out when  $R_2(T_1, \dots, T_k) \geq m + 1$ , we can concentrate on those optimal type-II reticulate networks  $N$  of  $T_1, \dots, T_k$  such that  $N$  is usual and  $\mathcal{A}(N)$  is an MAAF of  $T_1, \dots, T_k$ . We refer to such an  $N$  as a *doubly optimal* reticulate network of  $T_1, \dots, T_k$ . The next fact justifies this naming.

TABLE 2  
Comparing the rMAAF and the RH Bounds on  
Other Simulated Data Sets

dataset		avg rMaaf	avg RH	+	=	-	max gap	rMaaf >Maaf
$k$	$m$							
7	1	13.65	10.35	100%	0%	0%	5	100%
7	2	12.95	12.8	15%	60%	25%	1	100%
10	1	15.35	10.1	100%	0%	0%	6	100%
10	2	16.25	16.15	10%	35%	55%	1	100%
15	1	16.6	10.1	100%	0%	0%	8	100%
15	2	16.7	16.9	30.5%	20%	49.5%	2	100%

Column “ $k$ ” shows the number of trees, column “ $m$ ” shows the method used to generate the trees, column “avg rMaaf” shows the average rMAAF bound, column “avg RH” shows the average RH bound outputted by PIRN within 1 hour, column “+” (respectively, “=” or “-”) shows the percentage of data sets for which the rMAAF bound is larger than (respectively, equal to or smaller than) the RH bound, and column “max gap” shows the maximum gap between the rMAAF bound and the RH bound found by PIRN within 1 hour.

**Fact 16.** Suppose that  $N$  is a reticulation network of  $T_1, \dots, T_k$ . Then,  $N$  is an optimal type-I reticulate network of  $T_1, \dots, T_k$  if and only if  $N$  is usual and  $\mathcal{A}(N)$  is an MAAF of  $T_1, \dots, T_k$ .

**Proof.** The proof is quite easy and is detailed in Section 1, available in the online supplemental material.  $\square$

**Lemma 17.** For every optimal type-II reticulate network  $N$  of  $T_1, \dots, T_k$  such that  $\mathcal{F}(N)$  has at most  $m + 1$  component trees, the following statements hold:

1.  $\mathcal{F}(N)$  has  $m + 1$  component trees and so does  $\mathcal{A}(N)$ .
2.  $\mathcal{A}(N)$  is an MAAF of  $T_1, \dots, T_k$ .
3.  $N$  is doubly optimal.

**Proof.** The lemma is almost obvious from Statement 2 in Lemma 15. The proof is detailed in Section 1, available in the online supplemental material.  $\square$

We say that an MAAF  $F$  of  $T_1, \dots, T_k$  is *good* if for every doubly optimal reticulate network  $N$  of  $T_1, \dots, T_k$  such that  $\mathcal{A}(N)$  is the same as  $F$ ,  $R_2(N) \geq m + 1$ .

**Theorem 2.** Assume that every MAAF of  $T_1, \dots, T_k$  is good. Then,  $R_2(T_1, \dots, T_k) \geq m + 1$ .

**Proof.** If there is an optimal type-II reticulate network  $N$  of  $T_1, \dots, T_k$  such that  $\mathcal{F}(N)$  has at least  $m + 2$  component trees, then  $R_2(T_1, \dots, T_k) \geq m + 1$ . Otherwise, we can use Statements 2 and 3 in Lemma 17 to show that  $R_2(T_1, \dots, T_k) \geq m + 1$ . The details are given in Section 1, available in the online supplemental material.  $\square$

Based on Theorem 2, we will design an algorithm that enumerates all MAAFs of  $T_1, \dots, T_k$  and checks if each of them is good. Moreover, if the algorithm finds out that each MAAF of  $T_1, \dots, T_k$  is good, then it outputs  $m + 1$  as a lower bound on  $R_2(T_1, \dots, T_k)$ ; otherwise, it outputs  $m$  as a lower bound.

Throughout the remainder of this section, fix an MAAF  $F$  of  $T_1, \dots, T_k$ . See Fig. 1 for an example. Based on  $F$ , we define the following notations:

- Let  $\Gamma_1, \dots, \Gamma_{m+1}$  denote the component trees of  $F$ . Without loss of generality, we assume that  $\Gamma_{m+1}$  contains the dummy leaf.



- For each  $j \in \{1, \dots, m+1\}$ , let  $r_j$  denote the root of  $\Gamma_j$ . By Lemma 5,  $r_{m+1}$  is also the root of  $T_i$  for each  $i \in \{1, \dots, k\}$ .
- For each  $1 \leq j \leq m$  and each  $1 \leq i \leq k$ , let  $p_{j,i}$  denote the lowest ancestor of  $r_j$  in  $T_i$  that is a contracted node, and let  $e_{j,i}$  denote the supporting edge of  $p_{j,i}$  in  $F$ . For example, in Fig. 1,  $p_{1,1} = 12$ ,  $e_{1,1} = e_5$ ,  $p_{3,2} = 17$ , and  $e_{3,2} = e_4$ . Note that each inner node of the path from  $p_{j,i}$  to  $r_j$  in  $T_i$  is a dangling node.

We want an easily checkable necessary-and-sufficient condition for  $F$  to be good. Unfortunately, we are unable to find such a condition. In the following, we give easily checkable sufficient conditions for  $F$  to be good.

By a *reticulate F-network*, we mean a reticulate network  $N$  of  $T_1, \dots, T_k$  such that  $\mathcal{A}(N)$  is the same as  $F$ . Consider an arbitrary doubly optimal reticulate  $F$ -network  $N$ . Since  $N$  is usual,  $\mathcal{F}(N)$  has exactly  $m+1$  roots. One root of  $\mathcal{F}(N)$  has in-degree 0 in  $N$ , while each other root of  $\mathcal{F}(N)$  has in-degree at least 2 in  $N$ . So, if  $\mathcal{F}(N)$  has a root whose in-degree in  $N$  is at least 3, then  $R_2(N) \geq m+1$ , as desired. Thus, to find easily checkable sufficient conditions for  $F$  to be good, we will instead find easily checkable sufficient conditions which guarantee that for every doubly optimal reticulate  $F$ -network  $N$ , some root of  $\mathcal{F}(N)$  has in-degree at least 3 in  $N$ .

**Lemma 18.** *For every doubly optimal reticulate  $F$ -network  $N$ ,  $r_{m+1}$  is the root of both  $N$  and the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_{m+1}$ .*

**Proof.** Roughly speaking, if  $r_{m+1}$  were not the root of  $N$ , then we would be able to decrease  $R_2(N)$  by modifying  $N$  by deleting all nodes from which we can reach  $r_{m+1}$ . The details are given in Section 1, available in the online supplemental material.  $\square$

**Lemma 19.** *Consider some  $j \in \{1, \dots, m\}$  and  $i \in \{1, \dots, k\}$  such that  $p_{j,i}$  is the parent of  $r_j$  in  $T_i$ . Then, for every doubly optimal reticulate  $F$ -network  $N$  and for every embedding  $E_i$  of  $T_i$  in  $N$ , no inner node of the path from  $p_{j,i}$  to  $r'_j$  in  $E_i$  is a root in  $\mathcal{F}(N)$ , where  $r'_j$  is the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_j$ .*

**Proof.** Fig. 5(1) helps understand the proof. For each  $h \in \{1, \dots, m\}$ , let  $r'_h$  be the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_h$ . Let  $Q_{j,i}$  be the path from  $p_{j,i}$  to  $r'_j$  in  $E_i$ . Since  $r_{m+1}$  is the root of  $N$  (by Lemma 18),  $r_{m+1}$  cannot be an inner node of  $Q_{j,i}$ . Toward a contradiction, assume that there is an integer  $h \in \{1, \dots, m\}$  such that  $r'_h$  is an inner node of  $Q_{j,i}$ . Let  $x \in X$  be a leaf descendant of  $r'_h$  in  $\mathcal{F}(N)$ . Since  $N$  is doubly optimal,  $x$  must exist. By Statement 4 in Lemma 15, the path from  $r_{m+1}$  to  $x$  in  $E_i$  must contain the path  $P$  from  $r'_h$  to  $x$  in  $\mathcal{F}(N)$ . Let  $P'$  be the subpath of  $Q_{j,i}$  from  $r'_h$  to  $r'_j$ . Since  $P$  cannot pass through  $r'_j$ ,  $P$  and  $P'$  must share a node  $t$  such that the edge leaving  $t$  in  $P$  is different from the edge leaving  $t$  in  $P'$ . So,  $t$  is an inner node of  $Q_{j,i}$  and its out-degree in  $E_i$  is 2. On the other hand, since  $(p_{j,i}, r_j)$  is an edge of  $T_i$  and  $E_i$  is an embedding of  $T_i$  in  $N$ , every inner node of  $Q_{j,i}$  must have out-degree 1 in  $E_i$ . Therefore, we have a contradiction. This completes the proof.  $\square$

**Lemma 20.** *Consider some  $j \in \{1, \dots, m\}$ ,  $i_1 \in \{1, \dots, k\}$ , and  $i_2 \in \{1, \dots, k\}$  such that  $i_1 \neq i_2$ ,  $e_{j,i_1} \neq e_{j,i_2}$ ,  $p_{j,i_1}$  is the parent*

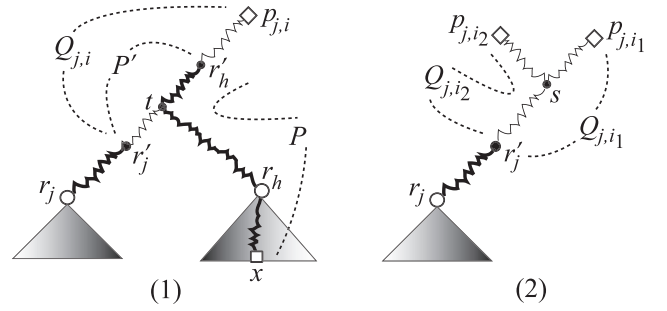


Fig. 5. (1) The paths  $P$ ,  $P'$ , and  $Q_{j,i}$  (shown in zigzag lines or curves) in the proof of Lemma 19. (2) The paths  $Q_{j,i_1}$  and  $Q_{j,i_2}$  (shown in zigzag lines or curves) in the proof of Lemma 20.

of  $r_j$  in  $T_{i_1}$ . Then, for every doubly optimal reticulate  $F$ -network  $N$ , for every embedding  $E_{i_1}$  of  $T_{i_1}$  in  $N$ , and for every embedding  $E_{i_2}$  of  $T_{i_2}$  in  $N$ ,  $r'_j$  is the only node shared by the path from  $p_{j,i_1}$  to  $r'_j$  in  $E_{i_1}$  and the path from  $p_{j,i_2}$  to  $r'_j$  in  $E_{i_2}$  (and hence the edge entering  $r'_j$  in  $E_{i_1}$  is different from the edge entering  $r'_j$  in  $E_{i_2}$ ), where  $r'_j$  is the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_j$ .

**Proof.** Fig. 5(2) helps understand the proof. Let  $r'_j$  be the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_j$ . Let  $Q_{j,i_1}$  (resp.,  $Q_{j,i_2}$ ) be the path from  $p_{j,i_1}$  (resp.,  $p_{j,i_2}$ ) to  $r'_j$  in  $E_{i_1}$  (resp.,  $E_{i_2}$ ). Note that  $r'_j$  is a node shared by  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . We claim that no node of  $N$  other than  $r'_j$  can be shared by  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . Toward a contradiction, assume that the claim is false. Then, starting at  $p_{j,i_1}$  and walking along  $Q_{j,i_1}$  toward  $r'_j$ , we can find the first node  $s \neq r'_j$  shared by  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . Since  $e_{j,i_1} \neq e_{j,i_2}$ ,  $p_{j,i_1}$  and  $p_{j,i_2}$  are different nodes in  $N$ . Thus,  $s$  cannot be  $p_{j,i_1}$  or  $p_{j,i_2}$ . Hence,  $s$  is an inner node of both  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . Consequently, by Lemma 19,  $s$  is not a root in  $\mathcal{F}(N)$ . Therefore, the in-degree of  $s$  in  $N$  is 1. However, by the choice of  $s$ , the edge of  $Q_{j,i_1}$  entering  $s$  and the edge of  $Q_{j,i_2}$  entering  $s$  must be different, implying that the in-degree of  $s$  in  $N$  is at least 2. So, we have a contradiction. This finishes the proof.  $\square$

For each  $j \in \{1, \dots, m\}$ , we define two sets as follows:

- Let  $I_j$  denote the set of integers  $i \in \{1, \dots, k\}$  such that  $p_{j,i}$  is the parent of  $r_j$  in  $T_i$ .
- Let  $S_j = \{e_{j,i} \mid i \in I_j\}$ .

For example, in Fig. 1,  $I_1 = \{1, 3\}$ ,  $S_1 = \{e_5, e_4\}$ ,  $I_2 = \{1, 2, 3\}$ ,  $S_2 = \{e_1\}$ ,  $I_3 = \{1, 3\}$ ,  $S_3 = \{e_1\}$ , and  $I_4 = \{1, 3\}$ ,  $S_4 = \{e_5\}$ .

By Lemma 20, the in-degree of  $r'_j$  in every doubly optimal reticulate  $F$ -network  $N$  is at least  $|S_j|$ , where  $r'_j$  is the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_j$ . Thus, if there is a  $j \in \{1, \dots, m\}$  with  $|S_j| \geq 3$ , then  $F$  is good. This gives us an easily checkable sufficient condition for  $F$  to be good. Unfortunately, this condition is too strong that not so many MAAFs  $F$  satisfy it. For example, the MAAF  $F$  in Fig. 1 does not satisfy the condition. So, we next proceed to find a weaker sufficient condition. The idea is to expand the sets  $S_1, \dots, S_m$  based on the following sets:

- For each  $j \in \{1, \dots, m\}$ , let  $\bar{I}_j$  be the set of all  $i \in \{1, \dots, k\} - I_j$  with  $e_{j,i} \notin S_j$ .

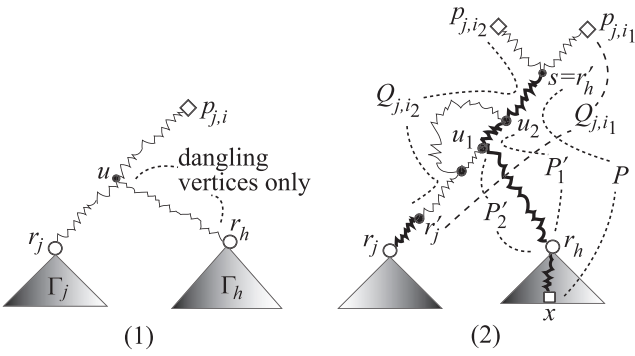


Fig. 6. (1) A portion of  $T_i$  witnessing that  $h \in H_{j,i}$ . (2) The paths  $Q_{j,i_1}$ ,  $Q_{j,i_2}$ ,  $P$ ,  $P'_1$ , and  $P'_2$  (shown in zigzag lines or curves) in the proof of Lemma 21.

- For each  $j \in \{1, \dots, m\}$  and each  $i \in \overline{I_j}$ , let  $H_{j,i}$  denote the set of all  $h \in \{1, \dots, m\} - \{j\}$  such that  $r'_h$  is a descendant of some inner node  $u$  of the path from  $p_{j,i}$  to  $r'_j$  in  $T_i$  and every inner node of the path from  $u$  to  $r'_h$  in  $T_i$  is a dangling node in  $T_i$ . See Fig. 6(1) for an illustration.

For example, in Fig. 1,  $\overline{I_1} = \emptyset$ ,  $\overline{I_2} = \{4\}$ ,  $\overline{I_3} = \{2\}$ ,  $\overline{I_4} = \{2, 4\}$ ,  $H_{2,4} = \{1\}$ ,  $H_{3,2} = \{1, 4\}$ ,  $H_{4,2} = \{1, 3\}$ , and  $H_{4,4} = \{3\}$ .

The intuition behind each  $\overline{I_j}$  is as follows: we have used the trees  $T_i$  with  $i \in I_j$  and the edges in  $S_j$  to obtain a lower bound (namely,  $|S_j|$ ) on the in-degree of  $r'_j$  in every doubly optimal reticulate  $F$ -network  $N$ , where  $r'_j$  is the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_j$ . In order to increase this lower bound by expanding  $S_j$ , we have to exclude the trees  $T_j$  with  $i \in I_j$  and the edges in  $S_j$  from further consideration (to avoid double counting).

**Lemma 21.** Consider some  $j \in \{1, \dots, m\}$ ,  $i_1 \in \{1, \dots, k\}$ , and  $i_2 \in \{1, \dots, k\}$  such that  $i_1 \neq i_2$ ,  $H_{j,i_1} \cap H_{j,i_2} = \emptyset$ , and  $e_{j,i_1} \neq e_{j,i_2}$ . Then, for every doubly optimal reticulate  $F$ -network  $N$ , for every embedding  $E_{i_1}$  of  $T_{i_1}$  in  $N$ , and for every embedding  $E_{i_2}$  of  $T_{i_2}$  in  $N$ ,  $r'_j$  is the only node shared by the path from  $p_{j,i_1}$  to  $r'_j$  in  $E_{i_1}$  and the path from  $p_{j,i_2}$  to  $r'_j$  in  $E_{i_2}$  (and hence the edge entering  $r'_j$  in  $E_{i_1}$  is different from the edge entering  $r'_j$  in  $E_{i_2}$ ), where  $r'_j$  is the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_j$ .

**Proof.** Fig. 6(2) helps understand the proof. For each  $h \in \{1, \dots, m\}$ , let  $r'_h$  be the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_h$ . Note that  $r'_1, \dots, r'_m$  are the reticulation nodes of  $N$ . Let  $Q_{j,i_1}$  (resp.,  $Q_{j,i_2}$ ) be the path from  $p_{j,i_1}$  (resp.,  $p_{j,i_2}$ ) to  $r'_j$  in  $E_{i_1}$  (resp.,  $E_{i_2}$ ). Obviously,  $r'_j$  is a node shared by  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . We claim that no node of  $N$  other than  $r'_j$  can be shared by  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . Toward a contradiction, assume that the claim is false. Then, starting at  $p_{j,i_1}$  and walking along  $Q_{j,i_1}$  toward  $r'_j$ , we can find the first node  $s \neq r'_j$  shared by  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . Since  $e_{j,i_1} \neq e_{j,i_2}$ ,  $p_{j,i_1}$  and  $p_{j,i_2}$  are different nodes in  $N$ . Thus,  $s$  cannot be  $p_{j,i_1}$  or  $p_{j,i_2}$ . Hence,  $s$  is an inner node of both  $Q_{j,i_1}$  and  $Q_{j,i_2}$ . By the choice of  $s$ , the edge of  $Q_{j,i_1}$  entering  $s$  and the edge of  $Q_{j,i_2}$  entering  $s$  must be different, implying that the in-degree of  $s$  in  $N$  is at least 2. Thus,  $s = r'_h$  for some  $h \in \{1, \dots, m\} - \{j\}$ .

Let  $x \in X$  be a leaf descendant of  $r'_h$  in  $\mathcal{F}(N)$ . Since  $N$  is doubly optimal,  $x$  must exist. By Statement 4 in Lemma 15, the path from  $r_{m+1}$  to  $x$  in  $E_{i_1}$  (resp.,  $E_{i_2}$ ) must

contain the path  $P$  from  $r'_h$  to  $x$  in  $\mathcal{F}(N)$ . For each  $\ell \in \{1, 2\}$ , let  $u_\ell$  be the node closest to  $r'_h$  in  $P$  that is shared by  $Q_{j,i_\ell}$  and  $P$ . Since  $P$  cannot pass through  $r'_j$ ,  $u_\ell$  is an inner node of the path from  $p_{j,i_\ell}$  to  $r'_j$  in  $T_{i_\ell}$ . Consider the subpath  $P'_\ell$  of  $P$  from  $u_\ell$  to  $r'_h$ . Every node of  $P'_\ell$  with out-degree 2 in  $E_{i_\ell}$  is a dangling node in  $T_{i_\ell}$  because  $E_{i_\ell}$  is an embedding of  $T_{i_\ell}$  in  $N$ . Hence,  $h \in H_{j,i_1} \cap H_{j,i_2}$ , contradicting the assumption that  $H_{j,i_1} \cap H_{j,i_2} = \emptyset$ . This finishes the proof.  $\square$

Based on Lemma 21, we can expand  $S_j$  by first initializing  $J_j = \emptyset$  and then performing the following step for  $h = 1, 2, \dots, |\overline{I_j}|$ :

- Let  $i_h$  be the  $h$ th integer in  $\overline{I_j}$ . If  $e_{j,i_h} \notin S_j$  and  $H_{j,i_h} \cap J_j = \emptyset$ , then add  $e_{j,i_h}$  to  $S_j$  and also add the elements of  $H_{j,i_h}$  to  $J_j$ .

The size of the final  $S_j$  depends on the ordering of the integers in  $\overline{I_j}$ . We want an ordering that maximizes the size of the final  $S_j$ . When  $|\overline{I_j}|$  is small, we can try all possible orderings and find the best among them. Otherwise, we may just try a small number of random orderings and find the best among them. We make this rough idea more precise below.

For each  $j \in \{1, \dots, m\}$  and each bijection  $f: \{1, \dots, |\overline{I_j}|\} \rightarrow \overline{I_j}$ , we compute a set  $S_{j,f}$  of edges in  $F$  and a subset  $J_{j,f}$  of  $\{1, \dots, m\}$  as follows: initially,  $S_{j,f} = S_j$  and  $J_{j,f} = \emptyset$ . We then expand  $S_{j,f}$  and  $J_{j,f}$  by performing the following step:

- For  $h = 1, 2, \dots, |\overline{I_j}|$  (in this order), if  $H_{j,f(h)} \cap J_{j,f} = \emptyset$  and  $S_{j,f}$  does not contain  $e_{j,f(h)}$ , then add  $e_{j,f(h)}$  to  $S_{j,f}$  and add the elements of  $H_{j,f(h)}$  to  $J_{j,f}$ .

Here, if  $\overline{I_j} = \emptyset$ , there is a unique bijection  $f: \{1, \dots, |\overline{I_j}|\} \rightarrow \overline{I_j}$  (namely, the empty mapping).

For example, in Fig. 1, if  $f_1$  is the identity function, then  $S_{1,f_1} = \{e_5, e_4\}$ ,  $J_{1,f_1} = \emptyset$ ,  $S_{2,f_1} = \{e_1, e_4\}$ ,  $J_{2,f_1} = \{1\}$ ,  $S_{3,f_1} = \{e_1, e_4\}$ ,  $J_{3,f_1} = \{1, 4\}$ ,  $S_{4,f_1} = \{e_5, e_4\}$ , and  $J_{4,f_1} = \{1, 3\}$ . In the same example, if  $f_2$  is the function with  $f_2(1) = 4$ ,  $f_2(2) = 3$ ,  $f_2(3) = 2$ , and  $f_2(4) = 1$ , then  $S_{1,f_2} = \{e_5, e_4\}$ ,  $J_{1,f_2} = \emptyset$ ,  $S_{2,f_2} = \{e_1, e_4\}$ ,  $J_{2,f_2} = \{1\}$ ,  $S_{3,f_2} = \{e_1, e_4\}$ ,  $J_{3,f_2} = \{1, 4\}$ ,  $S_{4,f_2} = \{e_5, e_1\}$ , and  $J_{4,f_2} = \{3\}$ .

By Lemmas 20 and 21 and the construction of  $S_{j,f}$ , the in-degree of  $r'_j$  in every doubly optimal reticulate  $F$ -network  $N$  is at least  $|S_{j,f}|$ , where  $r'_j$  is the root of the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_j$ . So, if there are  $j \in \{1, \dots, m\}$  and bijection  $f: \{1, \dots, |\overline{I_j}|\} \rightarrow \overline{I_j}$  such that  $|S_{j,f}| \geq 3$ , then  $F$  is good. This gives us a weaker sufficient condition for  $F$  to be good. As an example, the MAAF  $F$  in Fig. 1 still does not satisfy this weaker condition.

If  $j$  is an integer in  $\{1, \dots, m\}$  such that  $|\overline{I_j}|$  is small, then we can afford to compute  $S_{j,f}$  for all bijections  $f: \{1, \dots, |\overline{I_j}|\} \rightarrow \overline{I_j}$ . However, for each  $j \in \{1, \dots, m\}$  such that  $|\overline{I_j}|$  is large, it is too time consuming to compute  $S_{j,f}$  for all bijections  $f: \{1, \dots, |\overline{I_j}|\} \rightarrow \overline{I_j}$ . So, the above sufficient condition may not be polynomial-time checkable. A simple idea to get around this problem is to predetermine two small numbers  $b_1$  (say, 5) and  $b_2$  (say, 200). For each  $j \in \{1, \dots, m\}$  with  $|\overline{I_j}| \leq b_1$ , we compute  $S_{j,f}$  for all bijections  $f: \{1, \dots, |\overline{I_j}|\} \rightarrow \overline{I_j}$ . On the other hand, for each  $j \in \{1, \dots, m\}$  with  $|\overline{I_j}| > b_1$ , we compute  $S_{j,f}$  for  $b_2$  random

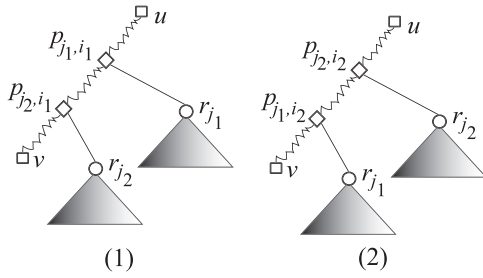


Fig. 7. (1) A portion of  $T_{i_1}$ , where  $(u, v)$  is an edge of  $F$ . (2) A portion of  $T_{i_2}$ , where  $(u, v)$  is the same edge of  $F$  as in (1).

bijections  $f : \{1, \dots, |\overline{T_j}|\} \rightarrow \overline{T_j}$ . In this way, if we find a  $j \in \{1, \dots, m\}$  and an  $f : \{1, \dots, |\overline{T_j}|\} \rightarrow \overline{T_j}$  such that  $|S_{j,f}| \geq 3$ , then  $F$  is good. This gives us an easily checkable sufficient condition for  $F$  to be good.

Suppose that after checking the above easily checkable sufficient condition, we have not found an integer  $j \in \{1, \dots, m\}$  and a bijection  $f : \{1, \dots, |\overline{T_j}|\} \rightarrow \overline{T_j}$  such that  $|S_{j,f}| \geq 3$ . Then, we cannot conclude that  $F$  is good. However, it is too early to give up. Our idea is to look at the set  $J$  of those integers  $j \in \{1, \dots, m\}$  such that we have found at least one bijection  $f : \{1, \dots, |\overline{T_j}|\} \rightarrow \overline{T_j}$  with  $|S_{j,f}| = 2$ .

**Lemma 22.** Suppose that  $j_1$  and  $j_2$  are two integers in  $J$  and  $i_1$  and  $i_2$  are two integers in  $\{1, \dots, k\}$  satisfying the following condition C1 (see Fig. 7):

- C1 :  $e_{j_1, i_1} = e_{j_2, i_1} = e_{j_1, i_2} = e_{j_2, i_2}$ ,  $p_{j_1, i_1}$  and  $p_{j_2, i_1}$  are the parents of  $r_{j_1}$  and  $r_{j_2}$  in  $T_{i_1}$ , respectively,  $p_{j_1, i_2}$  and  $p_{j_2, i_2}$  are the parents of  $r_{j_1}$  and  $r_{j_2}$  in  $T_{i_2}$ , respectively,  $p_{j_1, i_1}$  is an ancestor of  $p_{j_2, i_1}$  in  $T_{i_1}$ , and  $p_{j_2, i_2}$  is an ancestor of  $p_{j_1, i_2}$  in  $T_{i_2}$ .

Then, for every doubly optimal reticulate  $F$ -network  $N$ , the in-degree of the root of  $\Gamma'_{j_1}$  in  $N$  is at least 3 or the in-degree of the root of  $\Gamma'_{j_2}$  in  $N$  is at least 3, where  $\Gamma'_{j_1}$  (resp.,  $\Gamma'_{j_2}$ ) is the tree in  $\mathcal{F}(N)$  corresponding to  $\Gamma_{j_1}$  (resp.,  $\Gamma_{j_2}$ ).

**Proof.** Let  $E_{i_1}$  (resp.,  $E_{i_2}$ ) be an arbitrary embedding of  $T_{i_1}$  (resp.,  $T_{i_2}$ ) in  $N$ . We claim that at least one of the following statements holds:

1.  $p_{j_1, i_1}$  in  $E_{i_1}$  and  $p_{j_2, i_2}$  in  $E_{i_2}$  are distinct nodes of  $N$ .
2.  $p_{j_2, i_1}$  in  $E_{i_1}$  and  $p_{j_2, i_2}$  in  $E_{i_2}$  are distinct nodes of  $N$ .

Toward a contradiction, assume that neither of the statements holds. Then, since  $p_{j_2, i_2}$  is an ancestor of  $p_{j_1, i_2}$  in  $T_{i_2}$ , there is a path  $P_1$  from  $p_{j_2, i_1} = p_{j_2, i_2}$  to  $p_{j_1, i_1} = p_{j_1, i_2}$  in  $E_{i_2}$ . Moreover, since  $p_{j_1, i_1}$  is an ancestor of  $p_{j_2, i_1}$  in  $T_{i_1}$ , there is a path  $P_2$  from  $p_{j_1, i_1}$  to  $p_{j_2, i_1}$  in  $E_{i_1}$ . Note that  $P_1$  and  $P_2$  are paths in  $N$ . However, the existence of  $P_1$  and  $P_2$  implies that there is a cycle in  $N$ , a contradiction. So, the claim holds.

By the claim, Statement 1 or 2 holds. We assume that Statement 1 holds; the other case is similar. Let  $Q_{j_1, i_1}$  (resp.,  $Q_{j_1, i_2}$ ) be the path from  $p_{j_1, i_1}$  (resp.,  $p_{j_1, i_2}$ ) to  $r'_{j_1}$  in  $E_{i_1}$  (resp.,  $E_{i_2}$ ), where  $r'_{j_1}$  is the root of  $\Gamma'_{j_1}$ . An argument similar to the proof of Lemma 20 shows that  $r'_{j_1}$  is the only node shared by  $Q_{j_1, i_1}$  and  $Q_{j_1, i_2}$ . Thus, the edge  $e_1$  of  $Q_{j_1, i_1}$  entering  $r'_{j_1}$  is different from the edge  $e_2$  of  $Q_{j_1, i_2}$  entering  $r'_{j_1}$ .

Since  $j_1 \in J$ , we have already found a bijection  $f : \{1, \dots, |\overline{T_{j_1}}|\} \rightarrow \overline{T_{j_1}}$  with  $|S_{j_1, f}| = 2$ . By Lemmas 20 and 21 and the construction of  $S_{j_1, f}$ , there are two distinct edges  $e_3$  and  $e_4$  entering  $r'_{j_1}$  in  $N$ . It is possible that  $\{e_3, e_4\} \cap \{e_1, e_2\} \neq \emptyset$ . However, at most one of  $e_1$  and  $e_2$  belongs to  $\{e_3, e_4\}$ , because  $e_{j_1, i_1} = e_{j_1, i_2}$  but  $S_{j_1, f}$  contains two different supporting edges. Hence, the in-degree of  $r'_{j_1}$  in  $N$  is at least 3.  $\square$

If there are two integers  $j_1$  and  $j_2$  in  $J$  and two integers  $i_1$  and  $i_2$  in  $\{1, \dots, k\}$  satisfying Condition C1 in Lemma 22, then  $F$  is good by Lemma 22. For example, in Fig. 1, if we predetermine  $b_1 = 5$  and  $b_2 = 100$ , then  $J = \{1, 2, 3, 4\}$ . Moreover, the two integers  $j_1 = 2$  and  $j_2 = 3$  in  $J$  and the two integers  $i_1 = 1$  and  $i_2 = 3$  in  $\{1, \dots, 4\}$  satisfy Condition C1. Thus, the MAAF  $F$  in Fig. 1 is good.

Since it is easy to check whether there are two integers  $j_1$  and  $j_2$  in  $J$  and two integers  $i_1$  and  $i_2$  in  $\{1, \dots, k\}$  satisfying Condition C1 in Lemma 22, we have another easily checkable sufficient condition for  $F$  to be good.

By the above discussions, we now have an algorithm for deciding if a given MAAF  $F$  of  $T_1, \dots, T_k$  is good. It is depicted in Fig. 8.

## 5 IMPLEMENTATION

We have implemented our algorithms in ANSI C, obtaining programs *CMPT* and *MaaFB* for comparing multiple phylogenetic trees and computing a lower bound on the reticulation number of an optimal type-II reticulate network of multiple phylogenetic trees, respectively. The programs are available at the website, where one can download executables that can run on a Windows XP (x86), Windows 7 (x64), Macintosh, or Linux machine. Section 4, available in the online supplemental material, details how to run the programs.

When running *MaaFB*, the user can choose to compute the RH bound or not. If the user chooses not to compute the RH bound, then *MaaFB* will output the rMAAF bound only. Otherwise, it will output the larger bound between the 2, implying that *MaaFB* does not output a lower bound smaller than *PIRN*. To compute the RH bound, *MaaFB* tests if the RH bound is larger than  $i$  for  $i = \ell, \ell + 1, \dots$  (in this order), where  $\ell$  is the rMAAF bound. Note that *PIRN* computes the RH bound by testing if the RH bound is larger than  $i$  for  $i = b, b + 1, \dots$  (in this order), where  $b$  is the maximum disconnectivity of an MAAF of two of the input trees. Obviously,  $\ell$  is at least as large as  $b$ . Indeed,  $\ell$  is often larger than  $b$ . Thus, *MaaFB* can often compute the RH bound faster than *PIRN*. It is worth noting that the downloadable version of *MaaFB* uses the GLPK library to compute the RH bound and hence can be slow.

## 6 EXPERIMENTAL RESULTS

To test the performance of *MaaFB*, we have compared it with *PIRN* on both simulated data and biological data on a 2.66 GHz Mac-OS-X PC. To compute the RH bound, we use CPLEX (a commercial ILP solver that is now freely available from IBM for academic research).



**Input:**  $T_1, \dots, T_k$  and their MAAF  $F = \{\Gamma_1, \dots, \Gamma_{m+1}\}$ , where  $\Gamma_{m+1}$  is the component tree of  $F$  containing the dummy leaf.

**Output:** “Yes” if  $F$  is good, “no” otherwise.

1. Select two small integers  $b_1$  (say, 5) and  $b_2$  (say, 200).
2. For each  $1 \leq i \leq k$ , use  $F$  to classify the nodes of  $T_i$  into preserved nodes, contracted nodes, and dangling nodes.
3. For each  $1 \leq j \leq m$  and each  $1 \leq i \leq k$ , perform Steps 3.1 through 3.3:
  - 3.1. Find the lowest ancestor  $p_{j,i}$  of the root  $r_j$  of  $\Gamma_j$  in  $T_i$  that is a contracted node.
  - 3.2. Find the edge  $e_{j,i} = (u, v)$  in  $F$  such that the path from  $u$  to  $v$  in  $T_i$  contains  $p_{j,i}$ .
  - 3.3. Compute the set  $H_{j,i}$  of all  $h \in \{1, \dots, m\} - \{j\}$  such that the root  $r_h$  of  $\Gamma_h$  is a descendant of some inner node  $u$  of the path from  $p_{j,i}$  to  $r_j$  in  $T_i$  and every inner node of the path from  $u$  to  $r_h$  in  $T_i$  is a dangling node.
4. For each  $j \in \{1, \dots, m\}$ , compute  $I_j = \{i \in \{1, \dots, k\} \mid p_{j,i} \text{ is the parent of } r_j \text{ in } T_i\}$ ,  $S_j = \{e_{j,i} \mid i \in I_j\}$ , and  $\bar{I}_j = \{i \in \{1, \dots, k\} - I_j \mid e_{j,i} \notin S_j\}$ .
5. Initialize  $J = \emptyset$ .
6. For every  $j \in \{1, \dots, m\}$  with  $|\bar{I}_j| \leq b_1$  and for every bijection  $f : \{1, \dots, |\bar{I}_j|\} \rightarrow \bar{I}_j$ , perform Steps 6.1~6.4:
  - 6.1. Initialize  $S_{j,f} = S_j$  and  $J_{j,f} = \emptyset$ .
  - 6.2. For  $h = 1, 2, \dots, |\bar{I}_j|$  (in this order), if  $H_{j,f(h)} \cap J_{j,f} = \emptyset$  and  $e_{j,f(h)} \notin S_{j,f}$ , then add  $e_{j,f(h)}$  to  $S_{j,f}$  and add the elements of  $H_{j,f(h)}$  to  $J_{j,f}$ .
  - 6.3. If  $|S_{j,f}| \geq 3$ , then output “yes” and halt.
  - 6.4. If  $|S_{j,f}| = 2$  and  $j \notin J$ , then add  $j$  to  $J$ .
7. For every  $j \in \{1, \dots, m\}$  with  $|\bar{I}_j| > b_1$ , generate  $b_2$  random bijections  $f : \{1, \dots, |\bar{I}_j|\} \rightarrow \bar{I}_j$ , and perform Steps 6.1 through 6.4 for each generated bijection  $f$ .
8. If there are integers  $j_1$  and  $j_2$  in  $J$  and integers  $i_1$  and  $i_2$  in  $\{1, \dots, k\}$  satisfying Condition C1, then output “yes” and halt.
9. Output “no” and halt.

Fig. 8. The algorithm for deciding if an MAAF is good.

### 6.1 Simulated Data

We use the same data sets as in [18] whose author generates a data set using a two-stage approach: first, simulate a reticulate network  $N$ , and then generate a fixed number of trees from  $N$  by deleting all but one randomly chosen edge entering each reticulation node in  $N$ . To simulate a reticulate network, Wu [18] uses a scheme similar to the coalescent simulation implemented in program ms due to Hudson [10] as follows: for a given number  $t$  of taxa, we start with  $t$  isolated lineages and simulate reticulation backward in time. At each step, there are two possible events: 1) lineage merging, which occurs at rate 1; and 2) lineage splitting,

which occurs at rate  $r$ . We choose the next event according to relative probabilities of all feasible events. Lineage merging generates speciation events, while lineage splitting generates reticulation events. The parameter  $r$  dictates the level of reticulation in the simulated network: larger  $r$  will lead to more reticulation events in simulation.

Table 1 summarizes our experimental results on estimating a lower bound on the reticulation number of an optimal type-II reticulate network of multiple (four or five) trees. For each triple  $(t, r, k)$ , 100 data sets are tested and the average running time for computing the rMAAF bound for one data set is shorter than 22 seconds and is less than half the average running time of PIRN for the same data set. The experimental results in Table 1 indicate that the rMAAF bound is often larger than the MAAF bound and is also larger than the RH bound for a significant fraction of data sets. This is particularly true when the disconnectivity of MAAFs of the trees becomes large.

### 6.2 Other Simulated Data

An *rSPR operation* on a phylogenetic tree  $T$  first detaches the subtree of  $T$  rooted at a nonroot node  $v$  and then reattaches the subtree to an edge  $(u, w)$  of  $T$  (by introducing a new node  $v'$ , splitting edge  $(u, w)$  into two edges  $(u, v')$  and  $(v', w)$ , and adding a new edge  $(v', v)$ ). Beiko and Hamilton [1] have written a program for performing a given number of random rSPR operations on a given phylogenetic tree. They have also written a program for generating a random phylogenetic tree with a given number of leaves. Using their programs, we can generate multiple phylogenetic trees in several ways. To compare the rMAAF and the RH bounds, we generate multiple phylogenetic trees in two ways. In the first way, we generate a random phylogenetic tree  $T_0$  with 20 leaves and then use it to obtain  $k$  other trees by performing the following step:

- For  $i = 1, 2, \dots, k$ , perform three random rSPR operations on  $T_0$  to obtain  $T_i$ .

In the second way, we generate a random phylogenetic tree  $T_1$  with 20 leaves and then use it to obtain  $k - 1$  other trees by performing the following step:

- For  $i = 2, 3, \dots, k$ , perform three random rSPR operations on  $T_{i-1}$  to obtain  $T_i$ .

Roughly speaking, two of the trees  $T_1, \dots, T_k$  obtained in the first way are not so different while two of the trees  $T_1, \dots, T_k$  obtained in the second way can be quite different. For each  $k \in \{7, 10, 15\}$  and each  $j \in \{1, 2\}$ , we generate 20 sets of multiple phylogenetic trees in the  $j$ th way and compare the rMAAF and the RH bounds on the sets. Table 2 summarizes the experimental results. As can be seen from the table, the rMAAF bounds are significantly larger than the RH bounds for the sets of multiple phylogenetic trees generated in the first way while the rMAAF bounds are usually not better than the RH bounds for the sets of multiple phylogenetic trees generated in the second way. Section 6 in the supplementary material, which is available online, contains more detailed comparison of the rMAAF and the RH bounds. Moreover, the data sets are available at the website.



**TABLE 3**  
Comparing the rMAAF and the RH Bounds  
on the Poaceae Data Sets

dataset	X	Maaf	rMaaf	RH
rpoC2, waxy, ITS	11	6	6	7
ndhF, phyB, rbcL	22	9	10	10
ndhF, phyB, rbcL, rpoC2, ITS	14	9	10	11

Column “|X|” shows the number of leaves in one input tree, and column “Maaf” (respectively, “rMaaf” or “RH”) shows the MAAF (resp., rMAAF or RH) bound of each set of trees.

### 6.3 Biological Data

We use the Poaceae data set from the Grass Phylogeny Working Group [7]. The data set contains sequences for six loci: internal transcribed spacer of ribosomal DNA (ITS); NADH dehydrogenase, subunit F (ndhF); phytochrome B (phyB); ribulose 1,5-biphosphate carboxylase/oxygenase, large subunit (rbcL); RNA polymerase II, subunit  $\beta'$  (rpoC2); and granule bound starch synthase I (waxy). The Poaceae data set was previously analyzed by Schmidt [11], who generated the inferred rooted binary trees for these loci.

Table 3 summarizes our experimental results on estimating a lower bound on the reticulation number of an optimal type-II reticulate network of multiple (three to five) trees. As can be seen from the table, the lower bounds outputted by *MaafB* are the same as those outputted by *PIRN*, but the rMAAF bound is not better than the RH bound because each data set contains very few trees or very small trees.

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